

MMM		MMM	AAAAAAAAAA	CCCCCCCCCCCC	RRRRRRRRRRRR	0000000000		
MMM		MMM	AAAAAAAAAA	CCCCCCCCCCCC	RRRRRRRRRRRR	0000000000		
MMM		MMM	AAAAAAAAAA	CCCCCCCCCCCC	RRRRRRRRRRRR	0000000000		
MMMMMMM	MMMMMMM	AAA	AAA	CCC	RRR	RRR	000	000
MMMMMMM	MMMMMMM	AAA	AAA	CCC	RRR	RRR	000	000
MMMMMMM	MMMMMMM	AAA	AAA	CCC	RRR	RRR	000	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAAAAAAAAAAAAAAA	CCC	RRR	RRR	000	000
MMM	MMM	MMM	AAAAAAAAAAAAAAAA	CCC	RRR	RRR	000	000
MMM	MMM	MMM	AAAAAAAAAAAAAAAA	CCC	RRR	RRR	000	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCCCCCCCCCCC	RRR	RRR	0000000000
MMM	MMM	MMM	AAA	AAA	CCCCCCCCCCCC	RRR	RRR	0000000000
MMM	MMM	MMM	AAA	AAA	CCCCCCCCCCCC	RRR	RRR	0000000000

FFFFFFFFF	IIIIII	NN	NN	IIIIII	SSSSSSSS	HH	HH	
FFFFFFFFF	IIIIII	NN	NN	IIIIII	SSSSSSSS	HH	HH	
FF	II	NN	NN	II	SS	HH	HH	
FF	II	NN	NN	II	SS	HH	HH	
FF	II	NNNN	NN	II	SS	HH	HH	
FF	II	NNNN	NN	II	SS	HH	HH	
FFFFFFFFF	II	NN	NN	II	SSSSSS	HHHHHHHHHH		
FFFFFFFFF	II	NN	NN	II	SSSSSS	HHHHHHHHHH		
FF	II	NN	NNNN	II		HH	HH	
FF	II	NN	NNNN	II	SS	HH	HH	
FF	II	NN	NN	II	SS	HH	HH	
FF	II	NN	NN	II	SS	HH	HH	
FF	II	NN	NN	II	SS	HH	HH	
FF	IIIIII	NN	NN	IIIIII	SSSSSSSS	HH	HH
FF	IIIIII	NN	NN	IIIIII	SSSSSSSS	HH	HH

LL	IIIIII	SSSSSSSS
LL	IIIIII	SSSSSSSS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SSSSSS
LL	II	SSSSSS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SS
LL	II	SS
LLLLLLLLLL	IIIIII	SSSSSSSS
LLLLLLLLLL	IIIIII	SSSSSSSS

(2)	101	DECLARATIONS
(3)	146	MAC\$SORT TABLE SORT SYMBOL TABLE ALPHABETICALLY
(4)	265	MAC\$FINISH ASM OUTPUT TRACEBACK, DEBUG INFO
(5)	396	PRINT SYMBOL TABLE IN ALPHABETICAL ORDER
(6)	498	PRINT PSECT SYNOPSIS
(7)	534	PRINT CROSS-REFERENCE IF REQUESTED
(8)	569	OUTPUT CPU AND ELAPSED TIME STATISTICS
(9)	611	PRINT MEMORY USE STATISTICS
(10)	660	PRINT MACRO LIBRARY USE STATISTICS
(11)	713	PRINT ERROR SUMMARY
(12)	786	PRINT COMMAND LINE
(13)	805	OUTPUT ONE PHASE OF CROSS REFERENCE
(14)	854	SET UP FOR NEW SUBTITLE AND CHECK NEW PAGE
(15)	896	OUTPUT SYMBOL NAME AND VALUE FOR DEBUG
(16)	943	OUTPUT PSECT RECORDS TO DEBUG
(17)	984	PRINT PSECT INFORMATION FOR 1 PSECT
(18)	1040	MATCH PSECT OPTIONS FOR PRINTING
(19)	1082	PRINT SYMBOL INFORMATION FOR ONE SYMBOL

```
0000 1 .TITLE MAC$FINISH ROUTINES FOR FINISHING ASSEMBLY
0000 2 .IDENT 'V04-000'
0000 3
0000 4
0000 5 *****
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28
0000 29 ++
0000 30 FACILITY: VAX MACRO ASSEMBLER OBJECT LIBRARY
0000 31
0000 32 ABSTRACT:
0000 33
0000 34 The VAX-11 MACRO assembler translates MACRO-32 source code into object
0000 35 modules for input to the VAX-11 LINKER.
0000 36
0000 37 ENVIRONMENT: USER MODE
0000 38
0000 39 AUTHOR: Benn Schreiber, CREATION DATE: 25-AUG-78
0000 40
0000 41 MODIFIED BY:
0000 42
0000 43 V03-004 MTR0035 Mike Rhodes 2-Aug-1983
0000 44 Correct psect definition in symbol table listing when the
0000 45 blank psect has been removed.
0000 46
0000 47 V03-003 MTR0033 Mike Rhodes 22-Apr-1983
0000 48 Allow the removal of the blank psect if it is not referenced.
0000 49
0000 50 V03-002 MTR0031 Mike Rhodes 19-Apr-1983
0000 51 Remove obsolete reference to $MAC_TIRCMDDEF macro.
0000 52
0000 53 V03-001 MTR0025 Mike Rhodes 8-Feb-1983
0000 54 Modify routines PRT_PSECT SYNOP, PRT CROSS REF, PRT RUN TIM,
0000 55 PRT MLB_STATS, CREF_TREE OUT, and NEW_SBT_CHK PAGE to write
0000 56 individual data records instead of having imbedded carriage
0000 57 control.
```

0000	58	:			
0000	59	:	V03.00	MTR0005	Mike Rhodes 15-Mar-1982
0000	60	:		Modify routine MAC\$DBG_PSECT to write a Position	
0000	61	:		Independent Data Reference (TIR\$C_STO_PIDR) instead	
0000	62	:		of the Store Long Word (TIR\$C_STO_LW).	
0000	63	:			
0000	64	:	V02.16	PCG0003	Peter George 07-May-1981
0000	65	:		Create bug which causes global symbols that have	
0000	66	:		been suppressed from the symbol table to have their	
0000	67	:		global symbol records suppressed.	
0000	68	:			
0000	69	:	V02.15	PCG0001	Peter George 06-Feb-1981
0000	70	:		Filter out creation of PSECT DST if ABS specified.	
0000	71	:			
0000	72	:	V02.14	CNH0035	Chris Hume 12-Jun-1980
0000	73	:		Prevented extraneous symbols at the end of two column (31	
0000	74	:		character) symbol table output.	
0000	75	:			
0000	76	:	V01.13	RN0022	R. Newland 31-Oct-1979
0000	77	:		Translate SY\$SLP_LINES to set lines/page	
0000	78	:			
0000	79	:	V01.12	RN0013	R. Newland 27-Sep-1979
0000	80	:		Use new symbols for PSECT options processing	
0000	81	:			
0000	82	:	V01.11	RN0011	R. Newland 11-Sep-1979
0000	83	:		New Librarian support	
0000	84	:			
0000	85	:	V01.10	RN0008	R. Newland 29-Aug-1979
0000	86	:		31 character symbols	
0000	87	:			
0000	88	:	V01.09	RN0005	R. Newland 13-Aug-1979
0000	89	:		Variable symbol name storage	
0000	90	:			
0000	91	:	V01.08	RN0002	R. Newland 01-Feb-1979
0000	92	:		Changes for Source Update Merge, information messages	
0000	93	:		count and line number format	
0000	94	:			
0000	95	:			
0000	96	:	V01.06	BLS21346	B. Schreiber 29-DEC-1978
0000	97	:		Remove restriction that symbol must be referenced	
0000	98	:		and not absolute to be output to debugger.	
0000	99	:			
		--			

```
0000 101          .SBTTL  DECLARATIONS
0000 102  :
0000 103  : INCLUDE FILES:
0000 104  :
0000 105  :
0000 106  :
0000 107  : MACROS:
0000 108  :
0000 109
0000 110          $MAC_SYMBLKDEF          ;SYMBOL BLOCK DEFINITIONS
0000 111          $MAC_MLFDEF             ; Define MLF offsets
0177 112          $MAC_GENVALDEF          ;GENERAL VALUES
0177 113          $MAC_CTLFLGDEF          ;CONTROL FLAGS
0177 114          $MAC_CRFLAGDEF          ;DEFINE CREF CONTROL FLAGS
0177 115          $MAC_OBJCODDEF          ;DEFINE OBJECT CODE COMMANDS
0000 116          $FABDEF                 ;DEFINE FAB OFFSETS
0000 117          $CRFDEF                 ; Define CRF offsets
0000 118
0000 119  :
0000 120  : LOCAL SYMBOLS
0000 121  :
0000 122
000000B8 0000 123 DBG$C_PSECT      =      184          ;PSECT NAME (1+11+N-ENTRY LENGTH)
000000BA 0000 124 DBG$C_SYMBOL    =      186          ;SYMBOL NAME (1+7+N)
000000BC 0000 125 DBG$C_MODULE    =      188          ;MODULE NAME (1+7+N)
000000BD 0000 126 DBG$C_MEND      =      189          ;MODULE END (1+1)
000000BE 0000 127 DBG$C_ROUTINE   =      190          ;ROUTINE NAME (1+7+N)
00000000 0000 128 DBG$C_LIT_DAT   =      0            ;LITERAL DATA
00000001 0000 129 DBG$C_REL_DAT   =      1            ;RELOCATABLE DATA
0000000C 0000 130 DBG$K_PSECT_LEN =      12          ;CONSTANT LENGTH OF PSECT ENTRY
00000008 0000 131 DBG$K_SYMBOL_LEN =      8           ;CONSTANT LENGTH OF SYMBOL ENTRY
00000008 0000 132 DBG$K_MODULE_LEN =      8           ;CONSTANT LENGTH OF MODULE ENTRY
00000002 0000 133 DBG$K_MEND_LEN  =      2           ;CONSTANT LENGTH OF MODULE END ENTRY
00000008 0000 134 DBG$K_ROUTIN_LEN =      8           ;CONSTANT LENGTH OF ROUTINE ENTRY
0000 135
0000 136  :
0000 137  : LOCAL DATA
0000 138  :
0000 139
00000000 0000 140          .PSECT  MAC$RW_DATA,NOEXE, LONG
0000 141
0000 142  MAC$G_ERRBFDES::          ;TO FAO THE ERROR LINE #'S
00000000' 0000 143          .LONG  MAC$AB_LINE_END-MAC$AB_LST_END ;SIZE OF BUFFER
00000000 0004 144          .LONG  0                          ;FILLED IN WITH ADDRESS
```

```
0008 146 .SBTTL MAC$SORT_TABLE SORT SYMBOL TABLE ALPHABETICALLY
0008 147
0008 148 :++
0008 149 : FUNCTIONAL DESCRIPTION:
0008 150
0008 151 : THIS ROUTINE WILL SORT THE SYMBOL TABLE INTO AN ALPHABETIC
0008 152 : LINKED LIST.
0008 153
0008 154 : INPUTS:
0008 155
0008 156 : R9 SYMBOL HASH TABLE ADDRESS
0008 157 : R8 SYMBOL HASH TABLE SIZE
0008 158
0008 159 : OUTPUTS:
0008 160
0008 161 : MAC$GL_LINK_PTR POINTER TO LINKED LIST OF SYMBOLS
0008 162
0008 163 :--
0008 164
00000000 165 .PSECT MAC$RO_CODE_P3,NOWRT,GBL, LONG
0000 166
0000 167 MAC$SORT TABLE::
0000 168 PUSHAB W^MAC$GQ RNT SRT ;STACK TIME BLOCK ADDRESS
0004 169 CALLS #1,W^MAC$TIMER_ON ;BEGIN TIMING SYMBOL TABLE SORT
0009 170
0009 171 : THE FIRST STEP IS TO REMOVE ALL EMPTY SUBLIST LISTHEADS FROM THE TABLE
0009 172
0009 173 : MOVL R9,R7 ;COPY TABLE ADDRESS
000C 174 : MOVL R7,R6
000F 175 10$: TSTL (R7)+ ;LIST HEAD EMPTY?
0011 176 : BEQL 20$ ;IF EQL YES
0013 177 : MOVL -4(R7),(R6)+ ;NO--MOVE THE LISTHEAD ENTRY
0017 178 20$: SOBGTR R8,10$ ;SCAN ALL LISTHEADS
001A 179 : CLRL W^MAC$GL_LINK_PTR ;ASSUME NO ENTRIES
001E 180 : SUBL3 R9,R6,R5 ;CALCULATE SIZE OF TABLE IN BYTES
0022 181 : BNEQ SORT_LISTS ;BRANCH IF THERE ARE SOME ENTRIES
0024 182 : BRW SORT_EXIT ;ELSE GO EXIT
0027 183
0027 184 : NEXT, WE SORT THE SUBLISTS SUCH THAT THE FIRST SYMBOL IN EACH SUBLIST
0027 185 : IS LESS THAN THE FIRST SYMBOL OF THE SUCCEEDING SUBLIST.
0027 186
0027 187 SORT_LISTS:
0027 188 : MOVL R9,R8 ;COPY TABLE ADDRESS
002A 189 10$: MOVL (R8)+,R7 ;GET ADDRESS OF NEXT SYMBOL
002D 190 : CMPL R8,R6 ;ANY MORE LISTHEADS IN TABLE?
0030 191 : BEQL MERGE_LISTS ;IF EQL NO
0032 192 : MOVL (R8),R5 ;GET ADDRESS OF NEXT
0035 193 : MOVZBL SYMSB_NAME(R7),R0 ;Get offset to name
0039 194 : SUBL3 R0,R7,R0 ;and form address of count/name
003D 195 : MOVZBL (R0)+,R2 ;Get count and advance pointer to name
0040 196 : MOVZBL SYMSB_NAME(R5),R1 ;Get offset to name
0044 197 : SUBL3 R1,R5,R1 ;and form address of count/name
0048 198 : MOVZBL (R1)+,R3 ;Get count and advance pointer to name
004B 199 : CMPC5 R2,(R0),#0,R3,(R1) ;Compare symbols
0051 200 : BLSSU 10$ ;IF LSS THEN ORDER CORRECT
0053 201 : MOVL R7,(R8) ;INVERT LISTHEAD ENTRIES
0056 202 : MOVL R5,-(R8)
....
```

0000'CF 01 9F FB 0000 168
57 59 D0 0009 173
56 57 D0 000C 174
87 D5 000F 175
04 13 0011 176
86 FC A7 D0 0013 177
F5 58 F5 0017 178
0000'CF D4 001A 179
55 56 59 C3 001E 180
03 12 0022 181
00CE 31 0024 182
0027 183
0027 184
0027 185
0027 186
0027 187
58 59 D0 0027 188
57 88 D0 002A 189
56 58 D1 002D 190
30 13 0030 191
55 68 D0 0032 192
50 04 A7 9A 0035 193
50 57 50 C3 0039 194
52 80 9A 003D 195
51 04 A5 9A 0040 196
51 55 51 C3 0044 197
53 81 9A 0048 198
61 53 00 60 52 2D 004B 199
D7 1F 0051 200
68 57 D0 0053 201
78 55 D0 0056 202

```
59 58 D1 0059 203 CMPL R8,R9 ;AT FRONT OF LISTHEAD TABLE?
    CC 13 005C 204 BEQL 10$ ;IF EQL YES
    78 D5 005E 205 TSTL -(R8) ;NO--BACKUP ONE ENTRY
    CB 11 0060 206 BRB 10$
      0062 207
      0062 208 : NOW MERGE THE SUBLISTS INTO ONE MASTER SORTED LIST
      0062 209
      0062 210 MERGE_LISTS:
58 0000'CF 9E 0062 211 MOVAB W*MAC$GL_LINK_PTR,R8 ;POINT TO MERGE LISTHEAD
    57 59 D0 0067 212 MOVL R9,R7 ;COPY LISTHEAD TABLE POINTER
    55 87 D0 006A 213 10$: MOVL (R7)+,R5 ;GET ADDRESS OF NEXT SYMBOL
      03 12 006D 214 BNEQ 12$ ; If NEQ more in this sublist
    007C 31 006F 215 BRW 70$
      0072 216 12$:
2C 09 A5 06 E0 0072 217 BBS #SYMSV_LOCAL,SYMSW_FLAG(R5),20$ ;BR IF LOCAL SYMBOL
0A 09 A5 00 E0 0077 218 BBS #SYMSV_DEF,SYMSW_FLAG(R5),15$ ;BRANCH IF DEFINED
05 09 A5 03 E0 007C 219 BBS #SYMSV_EXTRN,SYMSW_FLAG(R5),15$ ;BRANCH IF DECLARED EXTERNAL
21 09 A5 07 E1 0081 220 BBC #SYMSV_REF,SYMSW_FLAG(R5),30$ ;BRANCH IF NOT REFERENCED
      0086 221 ; (SYMBOL WAS USED IN .NTYPE DIRECTIVE
      0086 222 ; AND WAS NOT REF. OTHERWISE)
    0000'CF D6 0086 223 15$: INCL W*MAC$GL_SYM_NLOC ;COUNT NON-LOCAL SYMBOL
    68 55 D0 008A 224 MOVL R5,SYMSL_LINK(R8) ; Link new symbol to old last
    58 55 D0 008D 225 MOVL R5,R8 ;MAKE NEW LAST SYMBOL
      0090 226
      0090 227 : IF .ENABLE GLOBAL AND SYMBOL IS UNDEFINED, DECLARE IT EXTERNAL NOW.
      0090 228
      0090 229
10 00000005'EF E9 0090 229 BLBC L*ENB$G GLOBAL+SYMSL_VAL,30$ ;BRANCH IF DISABLE GLOBAL
0B 09 A5 00 E0 0097 230 BBS #SYMSV_DEF,SYMSW_FLAG(R5),30$ ;BRANCH IF SYMBOL DEFINED
06 09 A5 03 E3 009C 231 BBBS #SYMSV_EXTRN,SYMSW_FLAG(R5),30$ ;DECLARE SYMBOL EXTERNAL
      04 11 00A1 232 BRB 30$ ;GO AHEAD
    0000'CF D6 00A3 233 20$: INCL W*MAC$GL_SYM_LOCL ;COUNT A LOCAL SYMBOL
    77 65 D0 00A7 234 30$: MOVL SYMSL_LINK(R5),-(R7) ; Remove symbol from list
      02 12 00AA 235 BNEQ 40$ ;IF NEQ THEN MORE IN LIST
      87 D5 00AC 236 TSTL (R7)+ ;ADVANCE LISTHEAD POINTER
    56 57 D1 00AE 237 40$: CMPL R7,R6 ;ANY MORE SUBLISTS TO CONSIDER?
      40 13 00B1 238 BEQL 80$ ;IF EQL NO
    7E 57 7D 00B3 239 MOVQ R7, -(SP) ;SAVE MERGE PARMS (R7/R8)
    58 87 D0 00B6 240 50$: MOVL (R7)+,R8 ;GET ADDRESS OF FIRST SUBLIST ENTRY
    56 57 D1 00B9 241 CMPL R7,R6 ;ANY MORE SUBLISTS TO CONSIDER?
      2A 13 00BC 242 BEQL 60$ ;IF EQL NO
    55 67 D0 00BE 243 MOVL (R7),R5 ;YES--GET ADDRESS OF FIRST SUBLIST ENTRY
    50 04 A8 9A 00C1 244 MOVZBL SYMSB_NAME(R8),R0 ; Get offset to first name
    50 58 50 C3 00C5 245 SUBL3 R0,R8,R0 ; and form address of count/name
    52 80 9A 00C9 246 MOVZBL (R0)+,R2 ; Get count and advance pointer to name
    51 04 A5 9A 00CC 247 MOVZBL SYMSB_NAME(R5),R1 ; Get offset to second name
    51 55 51 C3 00D0 248 SUBL3 R1,R5,R1 ; and form address of count/name
    53 81 9A 00D4 249 MOVZBL (R1)+,R3 ; Get count and advance pointer to name
61 53 00 60 52 2D 00D7 250 CMPL R2,(R0),#0,R3,(R1) ; Compare symbols
      09 1F 00DD 251 BLSSU 60$ ;IF LSS ORDER CORRECT
    67 58 D0 00DF 252 MOVL R8,(R7) ;SWAP SUBLISTS
    FC A7 55 D0 00E2 253 MOVL R5,-4(R7)
      CE 11 00E6 254 BRB 50$
    57 8E 7D 00E8 255 60$: MOVQ (SP)+,R7 ;CONTINUE
      FF 7C 31 00EB 256 65$: BRW 10$ ;RESTORE MERGE PARAMETERS (R7/R8)
    56 57 D1 00EE 257 70$: CMPL R7,R6 ; Continue merge
      F8 12 00F1 258 BNEQ 65$ ;ANY MORE SUBLISTS TO CONSIDER?
      68 D4 00F3 259 80$: CLRL SYMSL_LINK(R8) ; If NEQ yes
      ; Clear forward link of last entry
```

MAC\$FINISH
V04-000

ROUTINES FOR FINISHING ASSEMBLY H 8
MAC\$SORT_TABLE SORT SYMBOL TABLE ALPHABET 16-SEP-1984 02:15:54 VAX/VMS Macro V04-00
5-SEP-1984 01:48:10 [MACRO.SRC]FINISH.MAR;1

Page 6
(3)

0000'CF	01	9F	00F5	260	SORT_EXIT:			
		FB	00F5	261	PUSHAB	W^MAC\$GQ_RNT_SRT		;STACK TIMING BLOCK ADDRESS
		05	00F9	262	CALLS	#1,W^MAC\$TIMER_OFF		;STOP TIMING SYMBOL TABLE SORT
			00FE	263	RSB			

MAC
V04

50

```
.SBTTL MAC$FINISH_ASM OUTPUT TRACEBACK, DEBUG INFO

00FF 265
00FF 266
00FF 267 :++
00FF 268 : FUNCTIONAL DESCRIPTION:
00FF 269 :
00FF 270 : THIS ROUTINE IS CALLED AT THE END OF THE ASSEMBLY TO FINISH
00FF 271 : THINGS UP. IF ENABLED, TRACEBACK AND DEBUG INFORMATION IS
00FF 272 : OUTPUT TO THE OBJECT FILE. THE SYMBOL TABLE LISTING IS PRINTED.
00FF 273 :
00FF 274 :--
00FF 275
00FF 276 MAC$FINISH_ASM::
00FF 277     PUSHRR #M<R7,R8,R9>          ;SAVE REGISTERS
0103 278     CLRL R7                    ;RESET STACK POINTER
0105 279     BBS #FLGSV_OBJXST,(R11),5$ ; Branch if there is an object file
0109 280     BRW 85$                     ; No object file
010C 281 5$:
010C 282     BLBC L*ENBSG_TRACEBACK+SYMSL VAL,85$ ; Branch if disable traceback
0113 283     MOVZBL #OBJSC_TBT,W*MAC$GL_RECTYP ;TRACEBACK RECORD TYPE
0118 284     BSBW MAC$WRTOBJ             ;WRITE OUT LAST TIR RECORD
011B 285     MOVAB W*MAC$AB_TITLE,R5    ;POINT TO TITLE STRING
0120 286     TSTB (R5)                 ;WAS TITLE SUPPLIED?
0122 287     BNEQ 10$                  ;IF NEQ YES--GO USE IT
0124 288     MOVAB L*MAC$AB_DEF_TITL,R5 ;POINT TO DEFAULT TITLE STRING
012B 289 10$:
012F 290     ADDB3 (R5),#DBG$K_MODULE_LN-1,R0 ;FIGURE LENGTH OF ENTRY
0132 291     BSBW MAC$STOIM              ;STORE INTO OBJECT CODE
0136 292     MOVZBL #DBG$C_MODULE,R0    ;MODULE NAME
0139 293     BSBW MAC$STOIM              ;STORE IT
013C 294     MOVZBL #5,R4              ;SET A LOOP COUNT
013E 295     CLRL R0                    ;STRUCTURE LEVEL AND 'MACRO?(?)
0141 296     BSBW MAC$STOIM
0144 297     SOBGTR R4,20$                ;DO 5
0147 298     MOVZBL (R5)+,R4            ;GET CHARACTER COUNT
014A 299     MOVL R4,R0                ;COPY TO STORE IT
014D 300 40$:
0150 301     MOVZBL (R5)+,R0            ;GET CHAR OF TITLE
0153 302     BSBW MAC$STOIM              ;STORE IMMEDIATE
0156 303     SOBGTR R4,40$
0156 304 : SEARCH SYMBOL TABLE AND EMIT ENTRY POINTS TO THE DEBUGGER
0156 305 :
0156 306     MOVL W*MAC$GL_LINK_PTR+SYMSL_LINK,R6 ; Point to linked symbol list
015B 307     BEQL 80$                     ;IF EQL THERE IS NO LIST
015D 308 60$:
0162 309     BBC #SYMSV_EPT,SYMSW_FLAG(R6),70$ ;BRANCH IF NOT EPT
0166 310     MOVZBL SYMSB_NAME(R6),R0    ; Get offset to name
016A 311     SUBL3 R0,R6,R0              ; Form address of count/name
016C 312     ADDB3 #DBG$K_SYMBOL_LN-1,- ; Figure length of entry
016E 313     (R0),R0                    ; putting result in R0
0171 314     BSBW MAC$STOIM
0175 315     MOVZBL #DBG$C_ROUTINE,R0    ;TYPE
0178 316     BSBW MAC$STOIM
017A 317     CLRL R0                      ;ZERO BYTE
017D 318     BSBW MAC$DBG_VAL_OUT          ;OUTPUT ADDRESS
0180 319     BSBW MAC$DBG_NAM_OUT          ;OUTPUT NAME
0183 320 70$:
0186 321     MOVL SYMSL_LINK(R6),R6        ; Link to next symbol
0186 321     BNEQ 60$                     ;IF THERE IS ONE, GO PROCESS IT
```

```
0188 322 :
0188 323 : OUPUT LABLES AND REFERENCED SYMBOLS FOR DEBUGGER
0188 324 :
0000'CF 04 9A 0188 325 80$: MOVZBL #OBJ$C_DBG,W^MAC$GL_RECTYP ;SET DEBUG RECORD TYPE
FE70' 30 018D 326 BSBW MAC$WRTOBJ ;WRITE OUT THE TRACEBACK RECORDS
56 0000'CF D0 0190 327 85$: MOVL W^MAC$GL_LINK_PTR,R6 ;POINT TO SYMBOL LIST AGAIN
64 13 0195 328 BEQL 150$ ;IF EQL THERE IS NO LIST
0197 329 :
0197 330 : BACK HERE FOR EACH SYMBOL IN THE LIST
0197 331 :
53 09 A6 3C 0197 332 90$: MOVZWL SYMSW_FLAG(R6),R3 ;GET FLAGS FOR SYMBOL
57 53 05 E1 019B 333 BBC #SYMSV_DEBUG,R3,140$ ;BRANCH IF NO DEBUG ATTRIBUTE
53 53 00 E1 019F 334 BBC #SYMSV_DEF,R3,140$ ;BRANCH IF NOT DEFINED
01A3 335 :
01A3 336 : SYMBOL HAS DEBUG ATTRIBUTE AND IS DEFINED.
01A3 337 :
09 A6 0400 8F A8 01A3 338 100$: BISW2 #SYMSM_ODBG,SYMSW_FLAG(R6) ;SET DEBUG OUTPUT FLAG FOR SYMBOL
49 53 09 E0 01A9 339 BBS #SYMSV_EPT,R3,140$ ;BRANCH IF THIS IS AN ENTRY POINT
45 6B 15 E1 01AD 340 BBC #FLGSV_OBJXST,(R11),140$ ;BRANCH IF THERE IS NO OBJECT FILE
3E 00000005'EF E9 01B1 341 BLBC L^ENBSG_TRACEBACK+SYMSL_VAL,140$ ;BRANCH IF DISABLE TRACEBACK
50 04 A6 9A 01B8 342 MOVZBL SYMSB_NAME(R6),R0 ; Get offset to name
50 56 50 C3 01BC 343 SUBL3 R0,R6,R0 ; Form address of count/name
50 07 81 01C0 344 ADDB3 #DBG$K_SYMBOL_LN-1,- ; Figure length of entry
50 60 01C2 345 (R0),R0 ; putting result in R0
FE39' 30 01C4 346 BSBW MAC$STOIM
50 BA 8F 9A 01C7 347 MOVZBL #DBG$C_SYMBOL,R0 ;ASSUME A LABEL
FE32' 30 01CB 348 BSBW MAC$STOIM ;STORE INTO OBJECT CODE
OB 52 04 E0 01CE 349 BBS #SYMSV_ABS,R2,110$ ;BRANCH IF SYMBOL IS ABSOLUTE
01D2 350 :
01D2 351 : SYMBOL IS RELOCATABLE
01D2 352 :
50 01 9A 01D2 353 MOVZBL #DBG$C_REL_DAT,R0 ;RELOCATABLE DATA
FE28' 30 01D5 354 BSBW MAC$STOIM
068B 30 01D8 355 BSBW MAC$DBG_VAL_OUT ;OUTPUT SYMBOL ADDRESS
16 11 01DB 356 BRB 130$
01DD 357 :
01DD 358 : SYMBOL IS ABSOLUTE
01DD 359 :
50 00 9A 01DD 360 110$: MOVZBL #DBG$C_LIT_DAT,R0 ;LITERAL DATA
FE1D' 30 01E0 361 BSBW MAC$STOIM
55 05 A6 9E 01E3 362 MOVAB SYMSL_VAL(R6),R5 ;POINT TO SYMBOL VALUE
54 04 9A 01E7 363 MOVZBL #4,R4 ;LOOP COUNT
50 85 90 01EA 364 120$: MOVB (R5)+,R0 ;GET BYTE OF VALUE
FE10' 30 01ED 365 BSBW MAC$STOIM ;STORE INTO OBJECT CODE
F7 54 F5 01F0 366 SOBGTR R4,120$
01F3 367 :
01F3 368 : OUTPUT SYMBOL NAME
01F3 369 :
065E 30 01F3 370 130$: BSBW MAC$DBG_NAM_OUT ;SEND NAME TO OBJECT FILE
56 66 D0 01F6 371 140$: MOVL SYMSL_LINK(R6),R6 ; Link to next symbol
9C 12 01F9 372 BNEQ 90$ ;BRANCH IF THERE IS ONE
40 6B 15 E1 01FB 373 150$: BBC #FLGSV_OBJXST,(R11),PRINT_SYM_TABLE ;SKIP IF NO OBJECT FILE
39 00000005'EF E9 01FF 374 BLBC L^ENBSG_TRACEBACK+SYMSL_VAL,PRINT_SYM_TABLE ;SKIP IF DISABLE TRACEBA
0000'CF 05 9A 0206 375 MOVZBL #OBJ$C_TBT,W^MAC$GL_RECTYP ;SET FOR TRACEBACK RECORD TYPE
FDF2' 30 020B 376 BSBW MAC$WRTOBJ ;WRITE OUT DEBUG RECORD
020E 377 :
020E 378 : OUTPUT PSECT NAMES AND END OF MODULE
```

```
56 0000'CF 9E 020E 379 ;  
03 09 A6 07 E1 0213 380 ;  
0677 30 0218 381 ;  
56 0000'CF D0 021B 382 ;  
0D 13 0220 383 155$:  
03 0D A6 03 E1 0222 384 ;  
0227 385 160$:  
0668 30 0227 386 ;  
56 66 D0 022A 387 ;  
F3 12 022D 388 165$:  
50 01 9A 022F 389 ;  
FDCB' 30 0232 390 170$:  
50 BD 8F 9A 0235 391 ;  
FDC4' 30 0239 392 ;  
FDC1' 30 023C 393 ;  
394 ;  
MOVAB W^PSECT$BLANK,R6 ;BLANK PSECT  
BBC #SYMSV REF,SYMSW_FLAG(R6),155$ ;HAS IT BEEN REF'D?  
BSBW MAC$DBG_PSECT ;YES, OUTPUT INFORMATION  
MOVL W^MAC$GC_PSC_LIST,R6 ;GET FIRST PSECT ADDRESS  
BEQL 170$ ;IF EQL NONE  
BBC #PSC$V REL, - ;SUPPRESS ABS PSECTS  
PSC$W_OPTIONS(R6),165$  
BSBW MAC$DBG_PSECT ;OUPUT INFO  
MOVL SYMSL_LINK(R6),R6 ;Link to next symbol  
BNEQ 160$ ;IF NEQ THERE IS MORE  
MOVZBL #1,R0 ;STORE LENGTH  
BSBW MAC$STOIM  
MOVZBL #DBG$C_MEND,R0 ;MODULE END  
BSBW MAC$STOIM  
BSBW MAC$WRTOBJ ;WRITE OUT FINAL TRACEBACK RECORD
```

```
.SBTTL PRINT SYMBOL TABLE IN ALPHABETICAL ORDER

023F 396
023F 397
023F 398 PRINT_SYM TABLE:
023F 399 PUSH R10 ;SAVE INT. BUFFER POINTER
0241 400 BBS #FLG$V_LSTXST,(R11),10$ ;BRANCH IF THERE IS LISTING FILE
0245 401 BRW PRT_ERR_SUM ;NO--GO SEE ABOUT ERROR SUMMARY
0248 402 10$: PUSHAB W^MAC$GQ_RNT_P2 ;STACK TIMING BLOCK ADDRESS
024C 403 CALLS #1,W^MAC$TIMER_OFF ;STOP TIMING PASS 2 NOW
0251 404 PUSHAB W^MAC$GQ_RNT_SYO ;STACK TIMING BLOCK ADDRESS
0255 405 CALLS #1,W^MAC$TIMER_ON ;BEGIN TIMING SYMBOL TABLE OUTPUT
025A 406 MOVZBL #1,W^MAC$GL_LIST_LVL ;FORCE SYMBOL TABLE TO LIST
025F 407 CLRL R7 ;RESET STACK POINTER
0261 408 MOVAB L^MAC$AB_STB_MSG,R0 ;POINT TO "SYMBOL TABLE" STRING
0268 409 MOVZBL (R0)+,R1 ;GET ITS LENGTH
026B 410 MOVCS R1,(R0),#^A/ /, - ;Copy into subtitle buffer
0272
0277 411 #LST$K_TITLE_SIZE+SYM$K_MAXLEN+1, -
0277 412 L^MAC$AB_SBT_IDNT ;(OVER IDENT AND SUBTITLE)
0277 413 CLRL W^MAC$GL_DIRFLG ;CLEAR NEW PAGE OUTPUT FLAG
027B 414 MOVL W^MAC$GL_LINK_PTR+SYM$L_LINK,R10 ;Point to symbol list
028C 415 BNEQ 20$ ;IF NEQ GO PRINT SYMBOLS
0282 416 BRW PRT_SYM_END ;ELSE ALL DONE HERE
0285 417 20$: INCL W^MAC$GL_DIRFLG ;SET NEW PAGE OUTPUT FLAG
0289 418 PRT_SYM_LOOP:
0289 419 BSBW MAC$LST_PAG_HDR ;SKIP TO NEW PAGE
028C 420 MOVL R10,R8 ;POINT TO SYMBOL
028F 421 MOVL W^MAC$GL_LN_PAGE,R5 ;Lines of symbols/page
0294 422 10$: TSTL R8 ;END OF LIST?
0296 423 BEQL 20$ ;IF EQL YES
0298 424 TSTL R5 ;NO--END OF PAGE?
029A 425 BLEQ 20$ ;IF LEQ YES
029C 426 BBC #SYM$V_SUPR, - ;BRANCH IF NOT SUPPRESSED SYMBOL
02A1 427 SYM$W_FLAG(R8),15$
02A1 428 MOVL SYM$L_LINK(R8),R8 ;LINK TO NEXT SYMBOL
02A4 429 BRB 10$ ;TRY AGAIN
02A6 430 15$: MOVL SYM$L_LINK(R8),R8 ;NOT SUPPRESSED, LINK TO NEXT SYMBOL
02A9 431 SOBGEQ R5,10$ ;COUNT AND LOOP
02AC 432 20$: MOVL W^MAC$GL_LN_PAGE,R5 ;Lines of symbols/page
02B1 433 BBS #FLG$V_SYM2COL,(R11),40$ ;Branch if two column listing
02B5 434 MOVL R8,R9 ;R8 POINTS TO FIRST SYMBOL IN
02B8 435 ;SECOND COLUMN...NOW FIND FIRST
02B8 436 ;FOR THIRD COLUMN
02B8 437 30$: TSTL R9 ;END OF LIST?
02BA 438 BEQL 40$ ;IF EQL YES
02BC 439 TSTL R5 ;NO--END OF PAGE?
02BE 440 BLEQ 40$ ;IF LEQ YES
02C0 441 BBC #SYM$V_SUPR, - ;BRANCH IF NOT SUPPRESSED SYMBOL
02C5 442 SYM$W_FLAG(R9),35$
02C5 443 MOVL SYM$L_LINK(R9),R9 ;LINK TO NEXT SYMBOL
02C8 444 BRB 30$ ;TRY AGAIN
02CA 445 35$: MOVL SYM$L_LINK(R9),R9 ;NOT SUPPRESSED, LINK TO NEXT SYMBOL
02CD 446 SOBGEQ R5,30$ ;COUNT AND LOOP
02D0 447 ;
02D0 448 ; NOW R10 POINTS TO FIRST SYMBOL OF FIRST COLUMN
02D0 449 ; R8 POINTS TO FIRST SYMBOL OF SECOND COLUMN
02D0 450 ; R9 POINTS TO FIRST SYMBOL OF THIRD COLUMN
02D0 451 ;
```

```
0000'CF DD 02D0 452 40$: PUSHL W^MAC$GL_LN_PAGE ; Stack symbols/page
07DC 30 02D4 453 50$: BSBW MAC$LIST_INIT ; INIT LISTING BUFFER AND POINTER
56 5A D0 02D7 454 53$: MOVL R10,R6 ; POINT TO FIRST COLUMN SYMBOL
10 13 02DA 455 60$: BEQL 60$ ; IF EQL THERE IS NONE
05 09 AA 0E E1 02DC 456 60$: BBC #SYMSV_SUPR, - ; BRANCH IF NOT SUPPRESSED SYMBOL
02E1 457 SYMSW_FLAG(R10),57$
5A 6A D0 02E1 458 MOVL SYMSL_LINK(R10),R10 ; LINK TO NEXT SYMBOL
F1 11 02E4 459 BRB 53$ ; TRY AGAIN
5A 6A D0 02E6 460 57$: MOVL SYMSL_LINK(R10),R10 ; NOT SUPPRESSED, LINK TO NEXT SYMBOL
06E1 30 02E9 461 BSBW MAC$PRT_SYM_INF ; PRINT THE SYMBOL INFORMATION
56 58 D0 02EC 462 60$: MOVL R8,R6 ; POINT TO SECOND COLUMN SYMBOL
10 13 02EF 463 70$: BEQL 70$ ; IF EQL THERE IS NONE
05 09 A8 0E E1 02F1 464 60$: BBC #SYMSV_SUPR, - ; BRANCH IF NOT SUPPRESSED SYMBOL
02F6 465 SYMSW_FLAG(R8),65$
58 68 D0 02F6 466 MOVL SYMSL_LINK(R8),R8 ; LINK TO NEXT SYMBOL
F1 11 02F9 467 BRB 60$ ; TRY AGAIN
58 68 D0 02FB 468 65$: MOVL SYMSL_LINK(R8),R8 ; NOT SUPPRESSED, LINK TO NEXT SYMBOL
06CC 30 02FE 469 BSBW MAC$PRT_SYM_INF ; PRINT SYMBOL INFORMATION
15 6B 2A E0 0301 470 70$: BBS #FLGSV_SYM2COL,(R11),80$ ; Branch if two column listing
56 59 D0 0305 471 73$: MOVL R9,R6 ; POINT TO THIRD COLUMN SYMBOL
10 13 0308 472 80$: BEQL 80$ ; IF EQL THERE IS NONE
05 09 A9 0E E1 030A 473 73$: BBC #SYMSV_SUPR, - ; BRANCH IF NOT SUPPRESSED SYMBOL
030F 474 SYMSW_FLAG(R9),77$
59 69 D0 030F 475 MOVL SYMSL_LINK(R9),R9 ; LINK TO NEXT SYMBOL
F1 11 0312 476 BRB 73$ ; TRY AGAIN
59 69 D0 0314 477 77$: MOVL SYMSL_LINK(R9),R9 ; NOT SUPPRESSED, LINK TO NEXT SYMBOL
06B3 30 0317 478 BSBW MAC$PRT_SYM_INF ; PRINT SYMBOL INFORMATION
00000000'8F 00000000'EF D1 031A 479 80$: CML L^MAC$GL_LIST_PTR,#MAC$AB_LST_END ; LINE THERE?
11 1B 0325 480 BLEQU 90$ ; IF LEQ NO
00000000'8F C3 0327 481 #MAC$AB_LINEBF, - ; YES--FIGURE LINE LENGTH
00000000'EF 032D 482 L^MAC$GL_LIST_PTR, -
0000'CF 0332 483 W^MAC$GL_LINECN
FCC8' 30 0335 484 BSBW MAC$WRTLST ; WRITE IT OUT
99 6E F5 0338 485 90$: SOBGTR (SP),50$ ; LOOP FOR A PAGE
8E D5 033B 486 TSTL (SP)+ ; CLEAN STACK
03 6B 2A E1 033D 487 BBC #FLGSV_SYM2COL,(R11),95$ ; Branch if not two column listing
59 58 D0 0341 488 MOVL R8,R9 ; Get next symbol to print
0344 489 95$:
5A 59 D0 0344 490 MOVL R9,R10 ; POINT FOR NEXT PAGE
03 13 0347 491 BEQL 100$ ; IF EQL ALL DONE
FF3D 31 0349 492 BRW PRT_SYM_LOOP ; ELSE CONTINUE
034C 493 100$:
0000'CF 9F 034C 494 PRT_SYM_END:
0000'CF 01 FB 0350 495 PUSHAB W^MAC$GQ_RNT_SYO ; STACK TIMING BLOCK ADDRESS
496 CALLS #1,W^MAC$TIMER_OFF ; FINISH TIMING SYMBOL TABLE OUTPUT
```

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0355 498 .SBTTL PRINT PSECT SYNOPSIS
0355 499
0355 500 PRT_PSECT SYNOP:
0000'CF 01 9F 0355 501 POSHAB W^MAC$GQ_RNT_PSY ;STACK TIMING BLOCK ADDRESS
0000'CF 01 FB 0359 502 CALLS #1,W^MAC$TIMER_ON ;START TIMING PSECT SYNOPSIS
0000'CF 04 D5 035E 503 TSTL W^MAC$GL_DIRFLG ;WAS SYMBOL TABLE OUTPUT?
0000'CF 04 12 0362 504 BNEQ 10$ ;IF NEQ YES
0000'CF 04 D4 0364 505 CLRL W^MAC$GL_LINE_CNT ;NO--ALWAYS OUTPUT NEW PAGE
00000000'GF 9F 0368 506 10$: PUSHAB G^MAC$AB_PSC_HD2A ;CREATE THE HEADER MESSAGE BLOCK
00000000'GF 9F 036E 507 PUSHAB G^MAC$AB_PSC_HD2 ;DYNAMICALLY ON THE STACK.
00000000'GF 00 DD 0374 508 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
00000000'GF 9F 0376 509 PUSHAB G^MAC$AB_PSC_HDRB ;THIS WILL BE REMOVED LATER, ONCE
00000000'GF 9F 037C 510 PUSHAB G^MAC$AB_PSC_HDRA ;THE NEW SUBTITLE AND SUBSECTION
00000000'GF 9F 0382 511 PUSHAB G^MAC$AB_PSC_HDR ;HAVE BEEN ESTABLISHED.
00000000'GF 00 DD 0388 512 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
00000000'GF 07 DD 038A 513 PUSHL #7 ;NUMBER OF MESSAGE LINES.
00000000'GF 05 DD 038C 514 PUSHL SP ;ADDRESS OF MESSAGE BLOCK.
00000000'GF 05 DD 038E 515 PUSHL #5 ;STACK # OF LINES WE WILL USE
6E 0000'CF C0 0390 516 ADDL2 W^MAC$GL_PSC_MAX,(SP) ;ADD TO GET TOTAL WE NEED
00000000'EF 9F 0395 517 PUSHAB L^MAC$AB_PSS_MSG ;STACK SUBTITLE STRING
0813'CF 03 FB 039B 518 CALLS #3,W^NEW_SBT_CK_PAGE ;DO NEW PAGE IF NEEDED AND OUTPUT HEADER
50 8E D0 03A0 519 MOVL (SP)+, R0 ;CLEAR THE MESSAGE BLOCK FROM THE STACK.
5E 6E40 DE 03A3 520 MOVAL (SP)[R0], SP ;RESTORE THE STACK POINTER.
56 0000'CF 9E 03A7 521 MOVAB W^PSECT$MAIN,R6 ;POINT TO ABS PSECT
053B 30 03AC 522 BSBW MAC$PSECT_PRINT ;PRINT ITS INFO
56 0000'CF 9E 03AF 523 MOVAB W^PSECT$BLANK,R6 ;POINT TO BLANK PSECT
03 09 A6 07 E1 03B4 524 BBC #SYM$V_REF, SYM$W_FLAG(R6), 15$ ;HAS IT BEEN REFERENCED?
052E 30 03B9 525 BSBW MAC$PSECT_PRINT ;YES, PRINT ITS INFO
56 0000'CF D0 03BC 526 15$: MOVL W^MAC$GL_PSC_LIST,R6 ;GET PSECT LIST POINTER
08 13 03C1 527 BEQL 30$ ;IF EQL NO MORE
0524 30 03C3 528 20$: BSBW MAC$PSECT_PRINT ;PRINT THIS PSECT
56 66 D0 03C6 529 MOVL (R6),R6 ;NEXT PSECT
F8 12 03C9 530 BNEQ 20$ ;IF NEQ THERE IS A NEXT
0000'CF 9F 03CB 531 30$: PUSHAB W^MAC$GQ_RNT_PSY ;STACK TIMING BLOCK ADDRESS
0000'CF 01 FB 03CF 532 CALLS #1,W^MAC$TIMER_OFF ;STOP TIMING PSECT SYNOPSIS
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03D4 534 .SBTTL PRINT CROSS-REFERENCE IF REQUESTED
03D4 535
03D4 536 PRT_CROSS_REF:
03D4 537 TSTL W^MAC$GL_CRF_FLG ;WAS THERE ANY CROSS REFERENCE?
03D8 538 BEQL 40$ ;IF EQL NO--SKIP IT ALL
03DA 539 PUSHAB W^MAC$GQ_RNT_CRF ;STACK TIMING BLOCK ADDRESS
03DE 540 CALLS #1,W^MAC$TIMER_ON ;START TIMING CREF PHASE
03E3 541 CLRL R9 ;CLEAR INDEX INTO TABLES
50 00000000'EF49 D0 03E5 542 10$: MOVL L^MAC$AL_CRF_TB5[R9],R0 ;ARE WE DONE?
50 13 03ED 543 BEQL 30$ ;IF EQL YES
51 00000000'EF49 9A 03EF 544 MOVZBL L^MAC$AB_CRF_TB6[R9],R1 ;GET BIT # TO CHECK
3E 0000'CF 51 E1 03F7 545 BBC R1,W^MAC$GL_CRF_FLG,20$ ;IF CLEAR TRY NEXT CREF AREA
60 D5 03FD 546 TSTL (R0) ;DID WE CREF ANYTHING?
3A 13 03FF 547 BEQL 20$ ;IF EQL NO--DO NEXT
50 59 D0 0401 548 MOVL R9, R0 ; Pass index.
51 D4 0404 549 CLRL R1 ; Assume normal cref width.
52 00000000'EF49 D0 0406 550 MOVL L^MAC$AL_CRF_TB3[R9],R2 ;GET CONTROL TABLE ADDRESS
53 00000000'EF49 D0 040E 551 MOVL L^MAC$AL_CRF_TB7[R9],R3 ; Get column width flag
18 13 0416 552 BEQL 15$ ; If EQL not a variable field
48 A2 00000000'EF49 D0 0418 553 MOVL L^MAC$AL_CRF_TB8[R9], - ; Set KEY1FIELD entry
0B 6B 53 E1 0421 554 CRF$K1FMTB[R2] ; assuming narrow field
51 D6 0425 555 BBC R3,(R1),15$ ; Branch if narrow column listing
48 A2 00000000'EF49 D0 0427 556 INCL R1 ; Set wide listing flag.
0430 557 MOVL L^MAC$AL_CRF_TB9[R9], - ; Set KEY1FIELD ENTRY
0430 558 CRF$K1FMTB[R2] ; for wide field
53 00000000'EF49 9A 0430 559 15$: MOVZBL L^MAC$AB_CRF_TB4[R9],R3 ;GET DEFS_REFS OR VALS_REFS
0354 30 0438 560 BSBW CREF_TREE_OUT ;DO THIS CREF
59 D6 043B 561 20$: INCL R9 ;NEXT CREF
A6 11 043D 562 BRB 10$ ;DO IT
0000'CF 9F 043F 563 30$: PUSHAB W^MAC$GQ_RNT_CRF ;STACK TIMING BLOCK ADDRESS
0000'CF 01 FB 0443 564 CALLS #1,W^MAC$TIMER_OFF ;STOP TIMING CROSS REFERENCE
0000'CF 9F 0448 565 40$: PUSHAB W^MAC$GQ_RNT_TOT ;STACK TIMING BLOCK ADDRESS
0000'CF 01 FB 044C 566 CALLS #1,W^MAC$TIMER_OFF ;STOP TIMING OF ASSEMBLER NOW
```

```
.SBTTL OUTPUT CPU AND ELAPSED TIME STATISTICS

0451 569
0451 570
0451 571 PRT_RUN_TIM:
0451 572 PUSHAB G^MAC$AB_RUN_HDRA ;CREATE THE HEADER MESSAGE BLOCK
0457 573 PUSHAB G^MAC$AB_RUN_HDR ;DYNAMICALLY ON THE STACK.
045D 574 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
045F 575 PUSHAB G^MAC$AB_IND_HDRB ;THIS WILL BE REMOVED LATER, ONCE
0465 576 PUSHAB G^MAC$AB_IND_HDRA ;THE NEW SUBTITLE AND SUBSECTION
046B 577 PUSHAB G^MAC$AB_IND_HDR ;HAVE BEEN ESTABLISHED.
0471 578 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
0473 579 PUSHL #7 ;NUMBER OF MESSAGE LINES.
0475 580 PUSHL SP ;ADDRESS OF MESSAGE BLOCK.
0477 581 PUSHL #8 ;# LINES NEEDED
0479 582 PUSHAB L^MAC$AB_RNT_MSG ;STACK SUBTITLE STRING
047F 583 CALLS #3,W^NEW-SBT_CK_PAGE ;DO NEW PAGE IF NEEDED AND OUTPUT HEADER
0484 584 MOVL (SP)+,R0 ;CLEAR THE MESSAGE BLOCK FROM THE STACK.
0487 585 MOVAL (SP)[R0],SP ;RESTORE THE STACK POINTER.
048B 586 MOVAB L^MAC$AW_IND_NAMS,R9 ;POINT TO TABLE OF NAMES
0492 587 MOVAB L^MAC$AW_RNT_PTRS,R8 ;POINT TO TABLE OF RUNTIME WORDS
0499 588 MOVAB L^MAC$AW_TIM_PTRS,R6 ;POINT TO TABLE OF ELAPSED QUADWORDS
04A0 589 20$: MOVZWL (R9)+,R0 ;GET ADDRESS OF STRING
04A3 590 BEQL 50$ ;IF EQL ALL DONE
04A5 591 MOVZWL (R8)+,R1 ;GET ADDRESS OF CPU TIME QUADWORD
04A8 592 CLRQ R2 ;CLEAR R2,R3
04AA 593 CLRL R4 ;CLEAR R4 ALSO
04AC 594 EDIV #100,(R1),R2,R1 ;FRACTIONAL PART TO R1
04B5 595 EDIV #60,R2,R3,R2 ;SECONDS TO R2
04BA 596 EDIV #60,R3,R4,R3 ;MINUTES TO R3, HOURS IN R4
04BF 597 30$: MOVZWL (R6)+,R1 ;GET ADDRESS OF ELAPSED TIME QUADWORD
04C2 598 PUSHL R1 ;...
04C4 599 PUSHL R2
04C6 600 PUSHL R3
04C8 601 PUSHL R4
04CA 602 MOVZWL (R6)+,R1 ;POINT TO ELAPSED TIME QUADWORD
04CD 603 PUSHL 8(R1) ;STACK THE # OF PAGE FAULTS
04D0 604 PUSHL R0 ;STACK STRING ADDRESS
04D2 605 MOVAB L^MAC$AB_FAO_TIM,R0 ;POINT TO FAO CONTROL STRING
04D9 606 BSBW MAC$WRT_FAOUTS ;FORMAT AND OUTPUT THE LINE
04DC 607 ADDL2 #7*4,SP ;CLEAR THE ARG LIST FROM THE STACK
04DF 608 BRB 20$
04E1 609 50$:
```

```
.SBTTL PRINT MEMORY USE STATISTICS
PRT_MEM_USE:
04E1 611
04E1 612
04E1 613
04E1 614
04E4 615
04F1 616
04F5 617
04FC 618
04FF 619
0502 620
0509 621
0511 622
0516 623
0518 624
051F 625
0522 626
0525 627
0529 628
052D 629
0531 630
0533 631
0535 632
053B 633
053F 634
0541 635
0548 636
054F 637
0552 638
0555 639
0559 640
055E 641
0564 642
0568 643
056A 644
0571 645
0573 646
057A 647
057D 648
0580 649
0584 650
0589 651
058F 652
0593 653
0595 654
059C 655
059E 656
05A5 657
05A8 658

50 0000'CF DD 04F1 616
50 00000000'EF 9E 04F5 617
50 5E 04 C0 04FC 618
50 00000000'EF D0 0502 620
50 000001FF 8F C1 0509 621
7E 51 F7 8F 78 0511 622
50 DD 0516 623
50 00000000'EF 9E 0518 624
50 FADE' 30 051F 625
50 5E 08 C0 0522 626
50 0000'CF DD 0525 627
50 0000'CF DD 0529 628
50 0000'CF C5 052D 629
50 0A 50 DD 0531 630
50 00000000'EF 9F 0533 631
51 50 01 C3 0535 632
50 07 12 053B 633
6E 00000000'EF 9E 053F 634
50 00000000'EF 9E 0541 635
50 FAAE' 30 0548 636
50 5E 10 C0 054F 637
50 0000'CF DD 0552 638
50 0000'CF D0 0555 639
50 00000000'EF 9F 0559 640
51 50 01 C3 055E 641
50 07 12 0564 642
6E 00000000'EF 9E 0568 643
50 50 DD 056A 644
50 00000000'EF 9E 0571 645
50 FA83' 30 0573 646
50 5E 0C C0 057A 647
50 0000'CF DD 057D 648
50 0000'CF D0 0580 649
50 00000000'EF 9F 0584 650
51 50 01 C3 0589 651
50 07 12 058F 652
6E 00000000'EF 9E 0593 653
50 50 DD 0595 654
50 00000000'EF 9E 059C 655
50 FA58' 30 059E 656
50 5E 0C C0 05A5 657
50 05A8 658

MAC$WRT_BLNKLN :SKIP A LINE
$ADJWSL S PAGCNT=#0,WSETLM=W^MAC$GL DIRFLG :GET WS LIMIT
PUSHL W^MAC$GL DIRFLG :STACK WS LIMIT
MOVAB L^MAC$AB_WSL FAO,R0 :POINT TO FAO CONTROL STRING
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT
ADDL2 #1*4,SP :CLEAN THE STACK
MOVL L^MAC$GL_INTPAGRQ,R0 :GET # BYTES OF INT. BUFFER USED
ADDL3 #*X1FF,R0,R1 :ROUND UP TO PAGES
ASHL #-9,R1,-(SP) :CONVERT TO PAGES AND STACK
PUSHL R0 :STACK # BYTES OF INT. BUFFER
MOVAB L^MAC$AB_IFP FAO,R0 :POINT TO FAO STRING
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
ADDL2 #2*4,SP :CLEAR THE STACK
PUSHL W^MAC$GL_SYM_LOCL :STACK COUNT OF LOCAL SYMBOLS
PUSHL W^MAC$GL_SYM_NLOC :STACK COUNT OF NON-LOCAL SYMBOLS
MULL3 W^MAC$GL_SYMPGREQ,- :COMPUTE # PAGES ALLOCATED
PUSHL R0 :STACK # PAGES ALLOCATED
PUSHAB L^MAC$AB_WERE_MG :ASSUME MANY PAGES ALLOCATED
SUBL3 #1,R0,R1 :WAS THERE ONLY ONE PAGE?
BNEQ 10$ :IF NEQ NO
MOVAB L^MAC$AB_WAS_MSG,(SP) :YES--USE 'WAS' INSTEAD
MOVAB L^MAC$AB_SYP FAO,R0 :POINT TO FAO CONTROL STRING
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
ADDL2 #4*4,SP :CLEAR THE STACK
PUSHL W^MAC$GL_OBJ_RCNT :STACK OBJECT RECORD COUNT
MOVL W^MAC$GL_SRC_LCNT,R0 :GET SOURCE RECORD COUNT
PUSHAB L^MAC$AB_WERE_MG :ASSUME NOT 1 SOURCE LINE
SUBL3 #1,R0,R1 :CHECK FOR 1 LINE
BNEQ 20$ :IF NEQ NOT 1 LINE
MOVAB L^MAC$AB_WAS_MSG,(SP) :1 LINE--USE 'WAS'
PUSHL R0 :STACK SOURCE RECORD COUNT
MOVAB L^MAC$AB_OBSR FAO,R0 :GET FAO CTL STRING ADDRESS
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
ADDL2 #3*4,SP :CLEAR THE STACK
PUSHL W^MAC$GL_MCDEF :STACK # OF MACROS DEFINED
MOVL W^MAC$GL_MCPGRQ,R0 :GET # PAGES REQUIRED TO DO SO
PUSHAB L^MAC$AB_WERE_MG :ASSUME NOT 1 PAGE
SUBL3 #1,R0,R1 :CHECK FOR ONE PAGE
BNEQ 30$ :IF NEQ NOT 1 PAGE
MOVAB L^MAC$AB_WAS_MSG,(SP) :1 PAGE--USE 'WAS'
PUSHL R0 :STACK # PAGES
MOVAB L^MAC$AB_MCD FAO,R0 :ADDRESS OF FAO CONTROL STRING
BSBW MAC$WRT_FAOUTS :FORMAT AND OUTPUT THE STRING
ADDL2 #3*4,SP :CLEAN THE STACK
```

```
.SBTTL PRINT MACRO LIBRARY USE STATISTICS

05AB 660
05AB 661
05AB 662 PRT_MLB_STATS:
05AB 663 TSTL W^MAC$GL_MLB_CNT ;WERE THERE ANY MLB'S?
05AF 664 BGTR 10$ ;IF GTR YES
05B1 665 BRW 60$ ;NO--SKIP ALL OF THIS
05B4 666 10$: PUSHAB G^MAC$AB_MLB_HD2A ;CREATE THE HEADER MESSAGE BLOCK
05BA 667 PUSHAB G^MAC$AB_MLB_HD2 ;DYNAMICALLY ON THE STACK.
05C0 668 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
05C2 669 PUSHAB G^MAC$AB_MLB_HDRB ;THIS WILL BE REMOVED LATER, ONCE
05C8 670 PUSHAB G^MAC$AB_MLB_HDRA ;THE NEW SUBTITLE AND SUBSECTION
05CE 671 PUSHAB G^MAC$AB_MLB_HDR ;HAVE BEEN ESTABLISHED.
05D4 672 PUSHL #0 ;-- 0 INDICATES A BLANK LINE --
05D6 673 PUSHL #7 ;NUMBER OF MESSAGE LINES.
05D8 674 PUSHL SP ;ADDRESS OF MESSAGE BLOCK.
05DA 675 ADDL3 #7,W^MAC$GL_MLB_CNT, -(SP) ;FIGURE TOTAL LINES USED AND STACK
05E0 676 SUBL3 #1,W^MAC$GL_MLB_CNT,RO ;WAS THERE ONLY 1 LIBRARY?
05E6 677 BLEQ 20$ ;IF LEQ YES
05E8 678 INCL (SP) ;NO--PRINT TOTALS LINE ALSO
05EA 679 20$: PUSHAB L^MAC$AB_RNT_MSG ;STACK LINE 2 HEADER MESSAGE
05F0 680 CALLS #3,W^NEW_SBT_CK_PAGE ;OUTPUT HEADER AND PAGE IF NECESSARY
05F5 681 MOVL (SP)+, RO ;CLEAR THE MESSAGE BLOCK FROM THE STACK.
05F8 682 MOVAL (SP)[RO], SP ;RESTORE THE STACK POINTER.
05FC 683 MOVL W^MAC$GL_MLB_QUE, R6 ;POINT TO THE MLB QUEUE
0601 684 30$:
0601 685 PUSHL MLF$L_MCDEF(R6) ;STACK NUMBER OF MACROS DEFINED
0604 686 PUSHAB MLF$Q_FNAMDS(R6) ;Stack file name descriptor address
0607 687 MOVAB L^MAC$AB_MLB_FAO, RO ;GET FAO CONTROL STRING ADDRESS
060E 688 BSBW MAC$WRT_FAOUTS ;FORMAT AND OUTPUT THE STRING
0611 689 ADDL2 #2*4, SP ;Clear the stack
0614 690 40$: MOVL (R6), R6 ;LINK TO NEXT MLB
0617 691 CMPL R6, #MAC$GL_MLB_QUE ;AT THE END OF THE QUEUE?
061E 692 BNEQ 30$ ;IF NEQ NO
0620 693 SUBL3 #1,W^MAC$GL_MLB_CNT, RO ;WAS THERE ONLY ONE MLB?
0626 694 BLEQ 50$ ;IF LEQ YES--SKIP TOTALS LINE
0628 695 PUSHL W^MAC$GL_MLB_MDF ;STACK TOTAL NUMBER OF MACROS DEFINED
062C 696 PUSHAB L^MAC$AB_MLB_TOT ;Stack descriptor of Totals string
0632 697 MOVAB L^MAC$AB_MLB_FAO, RO ;POINT TO FAO CONTROL STRING
0639 698 BSBW MAC$WRT_FAOUTS ;FORMAT AND OUTPUT THE STRING
063C 699 ADDL2 #2*4, SP ;Clear the stack
063F 700 50$: BSBW MAC$WRT_BLNKLIN ;SKIP A LINE
0642 701 PUSHL W^MAC$GL_MLB_MDF ;STACK # MACROS DEFINED
0646 702 MOVL W^MAC$GL_MLB_GET, RO ;GET # GETS REQUIRED
064B 703 PUSHAB L^MAC$AB_WERE_MG ;ASSUME MANY GETS NEEDED
0651 704 SUBL3 #1, RO, R1 ;SEE IF ONLY 1 GET
0655 705 BNEQ 55$ ;IF NEQ NOT 1 GET
0657 706 MOVAB L^MAC$AB_WAS_MSG, (SP) ;1 GET--SAY 'WAS'
065E 707 55$: PUSHL RO ;STACK # GETS REQUIRED
0660 708 MOVAB L^MAC$AB_MLB_SUM, RO ;POINT TO FAO CONTROL STRING
0667 709 BSBW MAC$WRT_FAOUTS ;FORMAT AND OUTPUT STRING
066A 710 ADDL2 #3*4, SP ;CLEAR STACK
066D 711 60$:
```

```
.SBTTL PRINT ERROR SUMMARY

066D 713
066D 714
066D 715 PRT_ERR_SUM:
066D 716 BSBW MAC$WRT_BLNKLN ;SKIP A LINE
5A 00000000'EF D0 0670 717 MOVL L^MAC$GL_ERRCT,R10 ;GET THE ERROR TOTAL
59 0000'CF D0 0677 718 MOVL W^MAC$GL_WARNCT,R9 ;AND THE WARNINGS
58 0000'CF D0 067C 719 MOVL W^MAC$GL_INFCNT,R8 ;and the information messages
50 59 5A C1 0681 720 ADDL3 R10,R9,R0 ;WERE THERE ANY ERRORS/WARNINGS?
50 58 C0 0685 721 ADDL2 R8,R0 ;or information messages
50 0D 12 0688 722 BNEQ 10$ ;IF NEQ YES
50 00000000'EF 9E 068A 723 MOVAB L^MAC$AB_NOERRM,R0 ;NO--GET NO ERRORS MESSAGE
F96C' 30 0691 724 BSBW MAC$WRT_FAOUTS ;FORMAT AND OUTPUT IT
00BB 31 0694 725 BRW PRT_ERR_SUM_END ;ALL DONE
0697 726
0697 727 ; THERE WERE ERRORS/WARNINGS. PRINT THAT.
0697 728
0697 729 10$:
58 DD 0697 730 PUSHL R8 ; Stack information messages count
59 DD 0699 731 PUSHL R9 ; warning count
5A DD 069B 732 PUSHL R10 ;AND ERROR COUNT
50 00000000'EF 9E 069D 733 MOVAB L^MAC$AB_ERRM,R0 ;GET THE FAO STRING
F959' 30 06A4 734 BSBW MAC$FAOUTS ;FORMAT THE LINE
5E 0C C0 06A7 735 ADDL2 #3*4,SP ; Pop three longwords from stack
F953' 30 06AA 736 BSBW MAC$TERM_BLANK ;WRITE ONE BLANK LINE TO TERMINAL
50 0000'CF D0 06AD 737 MOVL W^MAC$GL_LINELN,R0 ;GET THE LINE LENGTH
F94B' 30 06B2 738 BSBW MAC$WRITE_TERM ;WRITE LINE TO TERMINAL
F948' 30 06B5 739 BSBW MAC$WRT_LST ;AND THE LISTING FILE
5A 00000000'EF D0 06B8 740 MOVL L^MAC$GL_ERR_LIST,R10 ;GET PTR TO FIRST ERROR BLOCK
00000004'FF D4 06BF 741 CLRL @L^MAC$GL_ERR_LIST+4 ;CLEAR LINK WORD IN LAST BLOCK
59 10 AA 9E 06C5 742 MOVAB 16(R10),R9 ;POINT TO FIRST PAGE/LINE
58 0000007E 8F 0C AA C3 06C9 743 SUBL3 12(R10),#<<1024-16>/8>,R8 ;FIGURE PAGE/LINES IN THIS BLOCK
06D2 744
06D2 745 ; BACK HERE FOR EACH NEW LINE OF LINE/PAGE NUMBERS
06D2 746
0004'CF 00000000'EF 05 DD 06D2 747 20$: PUSHL #5 ;FIVE LINE/PAGES PER LISTING LINE
9E 06D4 748 MOVAB L^MAC$AB_LST_END,W^MAC$G_ERRBFDES+4 ;SET BUFFER DESCRIPTOR
06DD 749
06DD 750 ; HERE FOR EACH NEW LINE/PAGE ITEM ON A PAGE
06DD 751
50 89 DD 06DD 752 30$: PUSHL (R9)+ ;STACK THE PAGE NUMBER
01 D0 06DF 753 MOVL #1,R0 ; Assume insert number exists
7E 89 3C 06E2 754 MOVZWL (R9)+,-(SP) ; Stack insert number
06 12 06E5 755 BNEQ 35$ ; If NEQ insert number did exists
50 D4 06E7 756 CLRL R0 ; Set no insert number
6E 04 AE D0 06E9 757 MOVL 4(SP),(SP) ; and move up line number
06ED 758 35$:
50 DD 06ED 759 PUSHL R0 ; Stack number of insert numbers (0 or 1)
50 DD 06EF 760 PUSHL R0 ; Stack number of '.'s (0 or 1)
7E 89 3C 06F1 761 MOVZWL (R9)+,-(SP) ; Stack line number
50 5E D0 06F4 762 MOVL SP,R0 ;COPY STACK ADDRESS
06F7 763 $FAOL_S CTRSTR=L^MAC$AB_LPG_FMT,- ;FORMAT THE LINE/PAGE
06F7 764 OUTBUF=L^MAC$G_ERRBFDES,-
06F7 765 OUTLEN=L^MAC$GL_LINELN,-
06F7 766 PRMLST=(R0)
0004'CF 0E C0 0712 767 ADDL2 #14,W^MAC$G_ERRBFDES+4 ;UPDATE POINTER FOR NEXT FAO (12 BYTES/LINE/
5E 14 C0 0717 768 ADDL2 #5*4,SP ;DELETE FIVE LONGWORDS FROM STACK
12 58 F5 071A 769 SOBGTR R8,40$ ;BRANCH IF NOT DONE THIS BLOCK
```

```
      5A  6A  D0  071D  770      MOVL  (R10),R10      ;YES--LINKE TO NEXT
      10  10  13  0720  771      BEQL  50$           ;IF EQL ALL DONE
58  0000007E 59  10  9E  0722  772      MOVAB 16(R10),R9    ;POINT TO FIRST LINE/PAGE
      8F  OC  AA  C3  0726  773      SUBL3  12(R10),#<<1024-16>/8>,R8 ;FIGURE LINE/PAGES IN THIS BLOCK
      AB  6E  F5  072F  774 40$:      SOBGTR (SP),30$      ;LOOP FOR 5 LINE/PAGES
      8E  D5  0732  775 50$:      TSTL  (SP)+          ;CLEAR STACK
0004'CF 00000000'8F C3 0734 776      SUBL3  #MAC$AB_LINEBF,W^MAC$G_ERRBFDES+4,- ;FIGURE LINE LENGTH
      50  073D  777      RO
      00000000'EF 50  D0  073E  778      MOVL  R0,L^MAC$GL_LINELN ;SAVE LINE LENGTH
      F8B8' 30  0745  779      BSBW  MAC$WRITE_TERM ;WRITE LINE TO TERMINAL
      F8B5' 30  0748  780      BSBW  MAC$WRTLST  ;WRITE THE LINE
      5A  D5  074B  781      TSTL  R10      ;ANY MORE TO DO?
      83  12  074D  782      BNEQ  20$      ;IF NEQ YES
      F8AE' 30  074F  783      BSBW  MAC$TERM_BLANK ;BLANK LINE TO TERMINAL
      0752  784 PRT_ERR_SUM_END:
```

```
0752 786 .SBTTL PRINT COMMAND LINE
0752 787
0752 788 PRT_CMD_LIN:
0752 789 BSBW MAC$WRT_BLNKLIN ;SKIP A LINE
00000000'EF DD 0755 790 PUSHL L^MAC$GL_CMDLIN ;STACK COMMAND LINE ADDRESS
00000000'EF DD 075B 791 PUSHL L^MAC$GL_CMDLEN ;AND ITS LENGTH
50 00000000'EF 9E 0761 792 MOVAB L^MAC$AB_CMD_FAO,R0 ;POINT TO FAO CONTROL STRING
F895' 30 0768 793 BSBW MAC$FAOUTS ;FORMAT THE STRING
50 00000000'EF C1 076B 794 ADDL3 L^MAC$GL_ERRCT,L^MAC$GL_WARNCT,R0 ;ERRORS OR WARNINGS?
50 0000'CF C0 0777 795 ADDL2 W^MAC$GL_INFOCNT,R0 ; or information messages?
03 13 077C 796 BEQL 10$ ;IF EQL NO
F87F' 30 077E 797 BSBW MAC$WRITE_TERM ;YES--WRITE TO TERMINAL ALSO
F87C' 30 0781 798 10$: BSBW MAC$WRTLST ;WRITE TO LISTING FILE
SE 08 C0 0784 799 ADDL2 #2*4,SP ;CLEAR 2 LW FROM STACK
0787 800 FIN_ASM_EXIT:
0787 801 POPL R10 ;RESTORE R10
0380 8F BA 078A 802 POPR #^M<R7,R8,R9> ;RESTORE REGISTERS
05 078E 803 RSB ;**EXIT FROM MAC$FINISH_ASM
```

```
078F 805 .SBTTL OUTPUT ONE PHASE OF CROSS REFERENCE
078F 806
078F 807 :++
078F 808 : FUNCTIONAL DESCRIPTION:
078F 809 :
078F 810 : THIS ROUTINE OUTPUTS ONE PHASE OF THE CROSS REFERENCE.
078F 811 :
078F 812 : INPUTS:
078F 813 :
078F 814 : R0 CROSS REFERENCE TYPE INDEX
078F 815 : R1 0 => NORMAL WIDTH LISTING, 1 => WIDE LISTING FORMAT
078F 816 : R2 POINTER TO CREF CONTROL TABLE
078F 817 : R3 CRF$K_VALS_REFS OR CRF$K_DEFS_REFS
078F 818 :
078F 819 :--
078F 820
078F 821 CREF_TREE_OUT:
00000000'EF D4 078F 822 CRL L^MAC$GL_LINE_CNT :ALWAYS FORCE NEW PAGE FOR CREF
53 DD 0795 823 PUSHL R3 :SAVE REFS OR DEFS_REFS FLAG
52 DD 0797 824 PUSHL R2 :SAVE CREF CONTROL_BLOCK ADDRESS
10 51 E9 0799 825 BLBC R1, 10$ :CHECK THE LISTING CONTROL INDICATOR.
00000000'GF40 DD 079C 826 PUSHL G^MAC$AL_CRF_TB2WA[R0] :WIDE LISTING FORMAT HAS BEEN CHOSEN.
00000000'GF40 DD 07A3 827 PUSHL G^MAC$AL_CRF_TB2W [R0] :STACK THE SECONDARY HEADER LINES.
OE 11 07AA 828 BRB 20$ :JOIN COMMON CODE FOR SECTION HEADING.
00000000'GF40 DD 07AC 829 10$: PUSHL G^MAC$AL_CRF_TB2A [R0] :NORMAL WIDTH LISTING HAS BEEN CHOSEN.
00000000'GF40 DD 07B3 830 PUSHL G^MAC$AL_CRF_TB2 [R0] :STACK THE SECONDARY HEADER LINES.
00 DD 07BA 831 20$: PUSHL #0 :-- 0 INDICATES A BLANK LINE --
00000000'GF40 DD 07BC 832 PUSHL G^MAC$AL_CRF_TB1B [R0] :STACK THE SECTION HEADER LINES...
00000000'GF40 DD 07C3 833 PUSHL G^MAC$AL_CRF_TB1A [R0] : (THE ONES THAT FORM THE BOXED IN
00000000'GF40 DD 07CA 834 PUSHL G^MAC$AL_CRF_TB1 [R0] : SECTION HEADERS).
00 DD 07D1 835 PUSHL #0 :-- 0 INDICATES A BLANK LINE --
07 DD 07D3 836 PUSHL #7 :NUMBER OF HEADER LINES IN THIS BLOCK.
5E DD 07D5 837 PUSHL SP :HEADER MESSAGE BLOCK ADDRESS.
09 DD 07D7 838 PUSHL #5+4 :STACK # LINES ACTUALLY NEEDED
00000000'GF 9F 07D9 839 PUSHAB G^MAC$AB_CRF_MSG :STACK LINE 2 HEADER MESSAGE
0813'CF 03 FB 07DF 840 CALLS #3,W^NEW-SBT-CK_PAGE :DO HEADER THING
50 8E D0 07E4 841 MOVL (SP)+, R0 :CLEAR THE MESSAGE BLOCK FROM THE STACK.
5E 6E40 DE 07E7 842 MOVAL (SP)[R0], SP :RESTORE THE STACK POINTER.
50 8ED0 07EB 843 POPL R0 :GET CREF CONTROL BLOCK ADDRESS
51 8ED0 07EE 844 POPL R1 :GET THE REFS OR DEFS_REFS FLAG
00000000'8F DD 07F1 845 PUSHL #CRF$K_DELETE :DELETE TREE FLAG FOR CREF
51 DD 07F7 846 PUSHL R1 :SET REFS OR DEFS_REFS FLAG ON STACK
0000'CF DD 07F9 847 PUSHL W^MAC$GL_LN_PAGE :# LINES ON SUBSEQUENT PAGES
00000000'EF DD 07FD 848 PUSHL L^MAC$GL_LINE_CNT :# LINES ON FIRST PAGE
00000084 8F DD 0803 849 PUSHL #132 :WIDTH OF A LINE
50 DD 0809 850 PUSHL R0 :CREF CONTROL BLOCK ADDRESS
00000000'GF 06 FB 080B 851 CALLS #6,G^CRF$OUT :OUTPUT CROSS REFERENCE
05 0812 852 RSB
```

```
0813 854 .SBTTL SET UP FOR NEW SUBTITLE AND CHECK NEW PAGE
0813 855
0813 856 :++
0813 857 : FUNCTIONAL DESCRIPTION:
0813 858 :
0813 859 : THIS ROUTINE PUTS A NEW LINE IN THE SUBTITLE BUFFER FOR
0813 860 : PSECT SYNOPSIS AND THE RUN STATISTICS.
0813 861 :
0813 862 : INPUTS:
0813 863 :
0813 864 : 4(AP) ADDRESS OF STRING TO PUT IN TITLE BUFFER (COUNT,TEXT)
0813 865 : 8(AP) # LINES NEEDED LEFT ON PAGE
0813 866 : 12(AP) ADDRESS OF HEADER MESSAGE BLOCK
0813 867 :
0813 868 : NOTE: THE FORMAT OF THE HEADER MESSAGE BLOCK IS THE SAME AS
0813 869 : A STANDARD VAX/VMS ARGUMENT LIST, WHOSE ENTRIES ARE THE
0813 870 : ADDRESSES OF FAO CONTROL STRING DESCRIPTORS.
0813 871 :--
0813 872
0813 873
0813 874 .ENTRY NEW SBT_CHK_PAGE, ^M<R2> ;ENTRY POINT
0815 875 MOVL 4(AP),R0 ;GET SUBTITLE STRING ADDRESS
0819 876 MOVZBL (R0)+,R1 ;GET ITS LENGTH
081C 877 MOVCS R1,(R0),#^A/ /,- ;COPY OVER SUBTITLE AND IDENT
0820 878 #LST$K_TITLE_SIZ+SYMSK_MAXLEN+1, -
0828 879 L^MAC$AB_SBT_IDNT
0828 880 SUBL3 8(AP),L^MAC$GL_LINE_CNT,R0 ;SEE IF ROOM LEFT ON PAGE
0831 881 BGTR 10$ ;IF GTR YES
0833 882 BSBW MAC$LST_PAG_HDR ;NO--MAKE NEW PAGE NOW
0836 883 10$: MOVL 12(AP),R2 ;GET ADDRESS OF HEADER MESSAGE BLOCK
083A 884 MOVL (R2)+,R1 ;GET THE NUMBER OF HEADER MESSAGE LINES
083D 885 BEQL 50$ ;ANY PROVIDED? RETURN IF NOT.
083F 886 20$: MOVL (R2)+,R0 ;GET THE NEXT HEADER LINE
0842 887 PUSHR #^M<R1,R2> ;PRESERVE REGISTERS ACROSS CALLS
0844 888 BEQL 30$ ;BLANK LINE?
0846 889 BSBW MAC$WRT_FAOUTS ;NO, FORMAT AND OUTPUT THE STRING
0849 890 BRB 40$ ;CHECK FOR MORE HEADER LINES...
084B 891 30$: BSBW MAC$WRT_BLNKLIN ;SKIP A LINE.
084E 892 40$: POPR #^M<R1,R2> ;RESTORE REGISTERS.
0850 893 SOBGTR R1, 20$ ;ANY MORE HEADER LINES?
0853 894 50$: RET ;ALL DONE
```

50 04 AC 0004
51 80 D0
20 60 51 9A
00000000'EF 0048 8F 2C
50 00000000'EF 08 AC C3
03 14
F7CA' 30
52 0C AC D0
51 82 D0
14 13
50 82 D0
06 BB
05 13
F7B7' 30
03 11
F7B2' 30
06 BA
EC 51 F5
04 0853

```
0854 896 .SBTTL OUTPUT SYMBOL NAME AND VALUE FOR DEBUG
0854 897
0854 898 :++
0854 899 : FUNCTIONAL DESCRIPTION:
0854 900 :
0854 901 : THIS ROUTINE OUTPUTS THE NAME OF A SYMBOL FOR THE DEBUGGER.
0854 902 :
0854 903 : INPUTS:
0854 904 :
0854 905 : R6 POINTS TO SYMBOL BLOCK
0854 906 :
0854 907 :--
0854 908
0854 909 MAC$DBG_NAM_OUT:
0854 910 MOVZBL SYMSB_NAME(R6),R4 ; Get offset to name/count (which is
0858 911 ; also total size of count and name
0858 912 SUBL3 R4,R6,R5 ; Set pointer to count/name
085C 913 10$: MOVB (R5)+,R0 ; GET CHARACTER OF NAME
085F 914 BSBW MAC$STOIM
0862 915 SOBGTR R4,10$ ; LOOP FOR WHOLE NAME
0865 916 RSB
0866 917
0866 918 :++
0866 919 : FUNCTIONAL DESCRIPTION:
0866 920 :
0866 921 : THIS ROUTINE OUTPUTS THE VALUE OF A SYMBOL FOR THE DEBUGGER.
0866 922 :
0866 923 : INPUTS:
0866 924 :
0866 925 : R6 POINTS TO SYMBOL BLOCK
0866 926 :
0866 927 :--
0866 928
0866 929 MAC$DBG_VAL_OUT:
0866 930 $OBJ_CHKBYT #TIR$C_STA_PL ; STACK PSECT PLUS LONGWORD
086C 931 MOVZBL SYMSB_SEG(R6),--(SP) ; GET THE SEGMENT NUMBER.
0870 932 BEQL 10$ ; DON'T FIDDLE WITH THE ABS PSECT!
0872 933 BBS #SYMSV_REF,- ; HAS THE BLANK PSECT BEEN REF'D?
0874 934 G^PSECT$BLANK+SYMSW_FLAG,10$ ; IF NOT, IT'LL BE REMOVED, SO DECR
087A 935 DECL (SP) ; THE SEG# TO PRESERVE PSECT ALIGNMENT.
087C 936 10$: $OBJ_OUTBYT (SP) ; EMIT THE SYMBOL'S SEGMENT #
0882 937 TSTL (SP)+ ; CLEAN UP THE STACK
0884 938 MOVAB SYMSL_VAL(R6),R5 ; POINT TO VALUE
0888 939 BSBW MAC$STO_LW ; OUTPUT VALUE
088B 940 $OBJ_CHKBYT #TIR$C_STO_LW ; STORE LONGWORD
0891 941 RSB
```

54 04 A6 9A 0854 910
55 56 54 C3 0858 911
50 85 90 085C 912
F79E' 30 085F 913
F7 54 F5 0862 914
05 0865 915
0866 916
0866 917
0866 918
0866 919
0866 920
0866 921
0866 922
0866 923
0866 924
0866 925
0866 926
0866 927
0866 928
0866 929
7E 0C A6 9A 086C 930
0A 13 0870 931
07 E0 0872 932
02 00000009' GF 0874 933
6E D7 087A 934
8E D5 0882 935
55 05 A6 9E 0884 936
F775' 30 0888 937
05 088B 938
0891 939

```
0892 943 .SBTTL OUTPUT PSECT RECORDS TO DEBUG
0892 944
0892 945 :++
0892 946 : FUNCTIONAL DESCRIPTION:
0892 947 :
0892 948 : THIS ROUTINE OUTPUTS PSECT INFORMATION TO THE DEBUGGER
0892 949 :
0892 950 : INPUTS:
0892 951 :
0892 952 : R6 POINTS TO SYMBOL BLOCK FOR PSECT
0892 953 :
0892 954 :--
0892 955
0892 956 MAC$DBG_PSECT:
50 04 A6 9A 0892 957 MOVZBL SYM$B_NAME(R6),R0 ; Get offset to symbol count/name
50 56 50 C3 0896 958 SUBL3 R0,R6,R0 ; Form address of count/name
50 0B 60 81 089A 959 ADDB3 (R0),#DBG$K_PSECT_LEN-1,R0 ; Figure size
50 F75F' 30 089E 960 BSBW MAC$STOIM ;STORE IT
50 B8 8F 9A 08A1 961 MOVZBL #DBG$C_PSECT,R0 ;PSECT TYPE
50 F758' 30 08A5 962 BSBW MAC$STOIM
50 50 D4 08A8 963 CLRL R0 ;MBZ BYTE
50 F753' 30 08AA 964 BSBW MAC$STOIM
7E 0C A6 9A 08AD 965 $OBJ_CHKBYT #TIR$C_STA_PB ;STACK PSECT BASE PLUS BYTE OFFSET
50 0A 13 08B3 966 MOVZBL SYM$B_SEG(R6),--(SP) ;GET THE SEGMENT NUMBER.
50 07 E0 08B7 967 BEQL 5$ ;DON'T FIDDLE WITH THE ABS PSECT!
02 00000009'GF 08B9 968 BBS #SYM$V_REF,- ;HAS THE BLANK PSECT BEEN REF'D?
50 6E D7 08BB 969 G^PSECT$BLANK+SYM$W_FLAG,5$ ;IF NOT, IT'LL BE REMOVED, SO DECR
50 8E D5 08C1 970 DECL (SP) ;THE SEG# TO PRESERVE PSECT ALIGNMENT.
50 50 D4 08C3 971 5$: $OBJ_OUTBYT (SP) ;EMIT THE SYMBOL'S SEGMENT #
50 F730' 30 08C9 972 TSTL (SP)+ ;AND CLEAN UP THE STACK.
50 FF7B 30 08CB 973 CLRL R0 ;USE OFFSET OF 0
50 05 A6 9E 08CD 974 BSBW MAC$OUTOBJ
50 54 04 9A 08D0 975 $OBJ_CHKBYT #TIR$C_STO_PIDR ;STORE POSITION INDEPENDENT DATA REFERENCE.
50 85 90 08D6 976 BSBW MAC$DBG_NAM_OUT ;SEND PSECT NAME
50 F71A' 30 08D9 977 MOVAB SYM$L_VAL(R6),R5 ;POINT TO LENGTH
50 F7 54 F5 08DD 978 MOVZBL #4,R4 ;LOOP COUNT
50 05 08E0 979 10$: MOVB (R5)+,R0 ;GET BYTE OF VALUE
50 F5 08E3 980 BSBW MAC$STOIM
50 05 08E6 981 SOBGTR R4,10$
50 05 08E9 982 RSB
```

```
08EA 984      .SBTTL PRINT PSECT INFORMATION FOR 1 PSECT
08EA 985
08EA 986      :++
08EA 987      : FUNCTIONAL DESCRIPTION:
08EA 988
08EA 989      : THIS ROUTINE PRINTS THE PSECT SYNOPSIS FOR ONE PSECT.
08EA 990
08EA 991      : INPUTS:
08EA 992
08EA 993      : R6      PSECT BLOCK ADDRESS
08EA 994
08EA 995      :--
08EA 996
08EA 997      MAC$PSECT PRINT:
08EA 998      BSBW      MAC$LIST_INIT      :INIT LISTING BUFFER
08ED 999      MOVZBL  PSC$B_SEG(R6),R0   :GET SEGMENT NUMBER
08F1 1000     BEQL    2$                :DON'T FIDDLE WITH THE ABS PSECT.
08F3 1001     BBS     #SYM$V_REF,-      :HAS THE BLANK PSECT BEEN REF'D?
08F5 1002     G^PSECT$BLANK+SYM$W_FLAG,2$ :IF NOT, IT'LL BE REMOVED, SO DECR
08FB 1003     DECL    R0                :THE SEG# TO PRESERVE PSECT ALIGNMENT.
08FD 1004     2$:    PUSHL   R0          :STACK IT
08FF 1005     PUSHL   R0                :TWICE FOR FAO
0901 1006     PUSHL   PSC$L_MAXLGTH(R6) :STACK THE MAX LENGTH
0904 1007     PUSHL   (SP)              :COPY IT (HEX AND DEC OUTPUT)
0906 1008     BGTR    5$                :BRANCH IF POSITIVE LENGTH
0908 1009     CLRL    4(SP)              :ELSE PRINT DECIMAL AS 0
090B 1010     5$:    MOVZBL  PSC$B_NAME(R6),R0 : Get offset to symbol count/name
090F 1011     SUBL3   R0,R6,-(SP)        : and put its address on stack
0913 1012     MOVAB   L^MAC$AB_PSS_FAO,R0 :POINT TO FAO CONTROL STRING
091A 1013     BSBW    MAC$FAOUTS        :FORMAT STRING
091D 1014     ADDL2   #5*4,SP           :CLEAR THE STACK
0920 1015     ADDL3   #MAC$K_LIST_SIZE,L^MAC$G_L_LIST_PTR :FIGURE LENGTH OF LINE SO FAR
092C 1016     MOVAB   L^MAC$AB_LST_END(R0),- :INIT LISTING POINTER
0932 1017     C^MAC$G_L_LIST_PTR
0937 1018     MOVZWL  PSC$W_OPTIONS(R6),R5 :GET PSECT OPTIONS
093B 1019     MOVL    #1,R4              :FIRST BIT
093E 1020     PUSHL   #PSC$K_NO_OPTNS    : Loop once for each option
0940 1021
0940 1022     : LOOP, PRINTING PSECT OPTIONS
0940 1023
0940 1024     10$:   BSBW    PSECT_OPT_MATCH :PRINT THIS OPTION
0943 1025     ADDL2   R4,R4              :NEXT BIT
0946 1026     SOBGTR  (SP),10$          :LOOP FOR ALL
0949 1027     TSTL   (SP)+              :CLEAN STACK
094B 1028     MOVZWL  PSC$W_OPTIONS(R6),R4 :COPY OPTIONS AGAIN
094F 1029     BICL2   #^XPSC$M_ALLOPTNS,R4 : Trim all but alignment
0956 1030     BISW2   #PSC$M_ALIGNFLG,R4  :SET THE ALIGNMENT FLAG BIT
095B 1031     MOVL    R4,R5              :POSITIVE SENSE
095E 1032     BSBW    PSECT_OPT_MATCH    :PRINT ALIGNMENT
0961 1033     BLBS    R0,20$              :BRANCH IF FOUND
0964 1034     ASHL    #-PSC$V_ALIGNMENT,R4,R0 :GET ALIGNMENT
0969 1035     BSBW    MAC$DEC_OUT_L2R      :OUTPUT ALIGNMENT
0977 1036     20$:   SUBL3   #MAC$AB_LINEBF,L^MAC$G_L_LIST_PTR,- :FIGURE LINE LENGTH
097C 1037     BRW     MAC$WRTLST          :WRITE LINE TO LISTING AND RETURN
097C 1038
```

01C6 30 08EA 998
50 OC A6 9A 08ED 999
0A 13 08F1 1000
07 E0 08F3 1001
02 00000009 GF 08F5 1002
50 D7 08FB 1003
50 DD 08FD 1004
50 DD 08FF 1005
05 A6 DD 0901 1006
6E DD 0904 1007
03 14 0906 1008
04 AE D4 0908 1009
50 04 A6 9A 090B 1010
7E 56 50 C3 090F 1011
50 00000000 EF 9E 0913 1012
F6E3 30 091A 1013
5E 14 C0 091D 1014
50 00000000 EF C1 0920 1015
00000000 EF 9E 092C 1016
00000000 EF 0932 1017
55 OD A6 3C 0937 1018
54 01 D0 093B 1019
0A DD 093E 1020
003C 30 0940 1024
54 54 C0 0943 1025
F7 6E F5 0946 1026
8E D5 0949 1027
54 OD A6 3C 094B 1028
54 000003FF 8F CA 094F 1029
54 4000 8F A8 0956 1030
55 54 D0 095B 1031
001E 30 095E 1032
08 50 E8 0961 1033
50 54 F6 8F 78 0964 1034
F694 30 0969 1035
00000000 EF 00000000 8F C3 096C 1036
00000000 EF 0977 1037
F681 31 097C 1038

```
097F 1040      .SBTTL MATCH PSECT OPTIONS FOR PRINTING
097F 1041
097F 1042      :++
097F 1043      : FUNCTIONAL DESCRIPTION:
097F 1044      :
097F 1045      : THIS ROUTINE PRINTS EITHER 'XXX' OR 'NOXXX' FOR A GIVEN
097F 1046      : PSECT OPTION.
097F 1047      :
097F 1048      : INPUTS:
097F 1049      :
097F 1050      : R4      BIT VALUE
097F 1051      : R5      OPTIONS
097F 1052      :
097F 1053      :--
097F 1054
097F 1055      PSECT_OPT MATCH:
53  50  54  B0 097F 1056      MOVW      R4,R0      :COPY BITS
      08 13 0982 1057      BEQL      10$      :IF EQL NOT COMPLEMENTED
55  50  B3 0984 1058      BITW      R0,R5      :NEGATIVE POLARITY?
      03 12 0987 1059      BNEQ      10$      :IF NEQ NO
50  50  B2 0989 1060      MCOMW      R0,R0      :YES--GET COMPLEMENTED VALUE
53  00000000'EF 9E 098C 1061 10$: MOVAB      L^PSC$G_OPTIONS,R3 :POINT TO PSECT OPTIONS
      07 A3 50 B1 0993 1062 20$: CMPW      R0,SYMS$_VAL+2(R3) :IS THIS IT?
      08 13 0997 1063      BEQL      30$      :IF EQL YES
53  63 D0 0999 1064      MOVL      SYMS$_LINK(R3),R3 : No--link to next
      F5 12 099C 1065      BNEQ      20$      :IF NEQ GO ON
      50 D4 099E 1066      CLRL      R0      :RETURN 0 FOR NOT FOUND
      05 09A0 1067      RSB
50  50  04 A3 9A 09A1 1068 30$: MOVZBL      SYMS$_NAME(R3),R0 : Get offset to count/name
50  53  50 C3 09A5 1069      SUBL3      R0,R3,R0 : and form its address
50  51  80 9A 09A9 1070      MOVZBL      (R0)+,R1 :COPY THE SIZE
52  00000000'EF D0 09AC 1071      MOVL      L^MAC$GL_LIST_PTR,R2 :GET LISTING POINTER
      30 BB 09B3 1072      PUSHR      #^M<R4,R5> :SAVE OPTION PARAMETERS
      03 51 91 09B5 1073      CMPB      R1,#3 :IS IT LESS THAN 3-CHAR NAME?
      02 14 09B8 1074      BGTR      40$      :IF GTR NO
      82 B5 09BA 1075      TSTW      (R2)+ :YES--BUMP POINTER BY TWO
62  60  51 28 09BC 1076 40$: MOVC3      R1,(R0),(R2) :COPY INTO BUFFER
      30 BA 09C0 1077      POPR      #^M<R4,R5> :RESTORE OPTION PARAMS
00000000'EF 06 C0 09C2 1078      ADDL2      #6,L^MAC$GL_LIST_PTR :TAB TO NEXT OPTION
      50 01 9A 09C9 1079      MOVZBL      #1,R0 :RETURN FOUND
      05 09CC 1080      RSB
```

```
09CD 1082 .SBTTL PRINT SYMBOL INFORMATION FOR ONE SYMBOL
09CD 1083
09CD 1084 :++
09CD 1085 : FUNCTIONAL DESCRIPTION:
09CD 1086 :
09CD 1087 : THIS ROUTINE PRINTS THE SYMBOL INFORMATION FOR ONE SYMBOL
09CD 1088 :
09CD 1089 : INPUTS:
09CD 1090 :
09CD 1091 : R6 POINTS TO THE SYMBOL BLOCK
09CD 1092 :
09CD 1093 :--
09CD 1094
09CD 1095 MAC$PRT_SYM_INF:
09CD 1096 -PUSHR #^M<R6,R7,R8,R9,R10>
09D1 1097 MOVL L^MAC$GL_LIST_PTR,R10 ;GET CURRENT POINTER
09D8 1098 PUSHL R10 ;COPY ONTO STACK
09DA 1099 MOVZBL SYMSB_NAME(R6),R0 ;Get offset to symbol count/name
09DE 1100 SUBL3 R0,R6,R0 ;and form its address
09E2 1101 MOVZBL (R0)+,R1 ;Get count and advance pointer to name
09E5 1102 MOVC3 R1,(R0),(R10) ;Copy into listing buffer
09E9 1103 ADDL3 #<SYMSK_TWOCOL-1>,(SP),R10 ;Point past end of name
09ED 1104 BBC #FLGSV_SYM2COL,(R11),5$ ;Branch if not 2 column listing
09F1 1105 ADDL2 #<SYMSK_MAXLEN-SYMSK_TWOCOL+1>,R10 ;Allow for 31 character symbol
09F4 1106 5$: BBC #SYMSV_ASN,SYMSW_FLAG(R6),10$ ;BRANCH IF NOT ASSIGNED SYMBOL
09F4 1107 MOVB #^A/=/, (R10)+ ;YES--STORE EQUAL SIGN
09F9 1108 BRB 20$
09FC 1109 BRB 10$: MOVB #^A/ /, (R10)+
09FE 1110 20$: ADDL2 #9,R10 ;MAKE ROOM FOR VALUE
0A01 1111 MOVL R10,L^MAC$GL_LIST_PTR ;STORE CURRENT POINTER
0A04 1112 PUSHL R10 ;SAVE ON STACK ALSO
0A0B 1113 BBS #SYMSV_DEF,SYMSW_FLAG(R6),30$ ;BRANCH IF SYMBOL DEFINED
0A0D 1114 MOVC5 #0,(SP),#^A/*/,#8,-8(R10) ;NO--FILL VALUE FIELD WITH STARS
0A12 1115 BRB 40$
0A19 1116 30$: INCL R7 ;DEFINED--STACK VALUE
0A1B 1117 MOVL SYMSL_VAL(R6),L^MAC$AL_VALSTACK[R7] ;...
0A1D 1118 MOVZBL #4,R0 ;LIST LONGWORD VALUE
0A26 1119 BSBW MAC$LIST_BYT_0
0A29 1120 40$: POPL R10 ;RESTORE POINTER
0A2C 1121 MOVZWL SYMSW_FLAG(R6),R0 ;GET SYMBOL FLAGS
0A2F 1122 BBC #SYMSV_WEAK,R0,50$ ;BRANCH IF NOT WEAK
0A33 1123 MOVB #^A/W/,0(R10) ;YES--FLAG IT
0A37 1124 50$: BBS #SYMSV_ABS,R0,60$ ;BRANCH IF ABSOLUTE SYMBOL
0A3B 1125 BBC #SYMSV_DEF,R0,60$ ;NO--BRANCH IF DEFINED
0A3F 1126
0A43 1127 ;
0A43 1128 ; SYMBOL IS RELOCATABLE AND DEFINED
0A43 1129 ;
0A43 1130 60$: MOVB #^A/R/,1(R10) ;FLAG RELOCATABLE
0A48 1131 BBC #SYMSV_GLOBL,R0,70$ ;BRANCH IF NOT GLOBAL SYMBOL
0A4C 1132 MOVB #^A/G/,2(R10) ;YES--FLAG IT
0A51 1133 70$: BBC #SYMSV_EXTRN,R0,80$ ;BRANCH IF NOT EXTERNAL
0A55 1134 MOVB #^A/X/,3(R10) ;YES--FLAG IT
0A5A 1135 80$: BBC #SYMSV_ODBG,R0,90$ ;BRANCH IF NO DEBUG OUTPUT FOR SYMBOL
0A5E 1136 MOVB #^A/D/,4(R10) ;YES--FLAG IT
0A63 1137 90$: BITW #SYMSM_DEF!SYMSM_GLOBL!SYMSM_EXTRN,R0 ;
0A66 1138 BNEQ 100$ ;IF DEFINED, GLOBAL OR EXTERNAL
```

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05 AA 55 8F 90 0A68 1139 MOVB #^A/U/,5(R10) ;NO--MARK AS UNDEFINED
00000000'EF 5A 09 C0 0A6D 1140 100$: ADDL2 #9,R10 ;MOVE TO PSECT SPOT
20 50 04 E0 0A70 1141 MOVL R10,L^MAC$GL_LIST_PTR ;STORE POINTER
50 0C A6 9A 0A77 1142 BBS #SYM$V_ABS,R0,110$ ;BRANCH IF ABSOLUTE
0A 13 0A7B 1143 MOVZBL SYMB_SEG(R6),R0 ;GET SEGMENT NUMBER
07 E0 0A81 1144 BEQL 105$ ;DON'T FIDDLE WITH THE ABS PSECT.
02 00000009'GF 50 D7 0A83 1145 BBS #SYM$V_REF,- ;HAS THE BLANK PSECT BEEN FILTERED OUT?
57 D6 0A89 1146 G^PSECT$BLANK+SYM$W_FLAG,105$ ;BRANCH IF NOT.
00000000'EF47 50 D0 0A8B 1148 105$: DECL R0 ;YES, ADJUST THE PSECT# IN SYMBOL TABLE.
50 01 9A 0A8D 1149 INCL R7 ;STACK IT
00000000'EF 8E 28 C1 0A95 1150 MOVL R0,L^MAC$AL_VALSTACK[R7] ;
07 6B 2A E1 0A98 1151 MOVZBL #1,R0 ;LIST ONE BYTE
00000000'EF 12 C0 0A9B 1152 110$: BSBW MAC$LIST_BYT_0 ;
07 6B 2A E1 0AA3 1153 ADDL3 #40,(SP),L^MAC$GL_LIST_PTR ; Figure new pointer and store it
00000000'EF 12 C0 0AA7 1154 BBC #FLG$V_SYM2COL,(R1T),120$ ; Branch if not 2 column listing
07C0 8F BA 0AAE 1155 120$: ADDL2 #18,L^MAC$GL_LIST_PTR ; Allow for larger symbol name
05 05 0AB2 1156 POPR #^M<R6,R7,R8,R9,R10> ;RESTORE REGS
0AB3 1157 RSB
0AB3 1158
0AB3 1159 MAC$LIST_INIT:
50 00000000'EF 9E 0AB3 1160 MOVAB L^MAC$AB_LST_END,R0 ;POINT TO BUFFER
00000000'EF 50 D0 0ABA 1161 MOVL R0,L^MAC$GL_LIST_PTR ;SET POINTER
60 0084 8F 20 6E 00 2C 0AC1 1162 MOVC5 #0,(SP),#^A7 /, #T32,(R0) ;FILL BUFFER WITH BLANKS
05 0AC9 1163 RSB
0ACA 1164
0ACA 1165 .END
```

MAC\$FINISH
Symbol table

ROUTINES FOR FINISHING ASSEMBLY

D 10

16-SEP-1984 02:15:54 VAX/VMS Macro V04-00
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AUD\$K_SIZE	=	00000010		
BLNK	=	00000020		
CHRS\$M_COMMA CR	=	00000020		
CHRS\$M_ILL CHR	=	00000040		
CHRS\$M_NUM BER	=	00000010		
CHRS\$M_SPA_MSK	=	00000001		
CHRS\$M_SYM_CH1	=	00000008		
CHRS\$M_SYM_CHR	=	00000004		
CHRS\$M_SYM_DLM	=	00000002		
CHRSV_COMMA CR	=	00000005		
CHRSV_CVTLWC	=	00000061		
CHRSV_ILL CHR	=	00000006		
CHRSV_NOCVT	=	0000007F		
CHRSV_NUM BER	=	00000004		
CHRSV_SPA_MSK	=	00000000		
CHRSV_SYM_CH1	=	00000003		
CHRSV_SYM_CHR	=	00000002		
CHRSV_SYM_DLM	=	00000001		
CR	=	0000000D		
CREF TREE OUT		0000078F	R	04
CRFS\$K_DELETE		*****	X	04
CRFS\$K_K1FMTBL	=	00000048		
CRFS\$M_DEFAULT	=	00000012		
CRFS\$M_DIR	=	00000001		
CRFS\$M_MACROS	=	00000002		
CRFS\$M_OPCODES	=	00000004		
CRFS\$M_REGISTERS	=	00000008		
CRFS\$M_SYMBOLS	=	00000010		
CRFS\$OUT		*****	X	04
CRFSV_DIR	=	00000000		
CRFSV_MACROS	=	00000001		
CRFSV_OPCODES	=	00000002		
CRFSV_REGISTERS	=	00000003		
CRFSV_SYMBOLS	=	00000004		
DBG\$C_LIT DAT	=	00000000		
DBG\$C_MEND	=	000000BD		
DBG\$C_MODULE	=	000000BC		
DBG\$C_PSECT	=	000000B8		
DBG\$C_REL DAT	=	00000001		
DBG\$C_ROUTINE	=	000000BE		
DBG\$C_SYMBOL	=	000000BA		
DBG\$K_MEND_LEN	=	00000002		
DBG\$K_MODULE_LEN	=	00000008		
DBG\$K_PSECT_LEN	=	0000000C		
DBG\$K_ROUTIN_LEN	=	00000008		
DBG\$K_SYMBOL_LEN	=	0C000008		
ENB\$G_GLOBAL		*****	X	04
ENB\$G_TRACEBACK		*****	X	04
EOM\$C_ABORT	=	00000003		
EOM\$C_ERROR	=	00000002		
EOM\$C_SUCCESS	=	00000000		
EOM\$C_WARNING	=	00000001		
FF	=	0000000C		
FIN ASM EXIT		00000787	R	04
FLG\$M_ALLCHR	=	00000001		
FLG\$M_BOL	=	00000002		
FLG\$M_CHKLPND	=	00100000		

FLG\$M_COMPEXPR	=	00000004
FLG\$M_CONT	=	00000008
FLG\$M_CRF	=	40000000
FLG\$M_CRSEEN	=	00000001
FLG\$M_DATRPT	=	00000010
FLG\$M_DBGOUT	=	00004000
FLG\$M_DLMSTR	=	00008000
FLG\$M_ENDMCH	=	00000020
FLG\$M_EVALEXPR	=	00000040
FLG\$M_EXPOPT	=	00000080
FLG\$M_EXTERR	=	00010000
FLG\$M_EXTWRN	=	00020000
FLG\$M_FIRSTLN	=	00000200
FLG\$M_IFSTAT	=	00800000
FLG\$M_IIF	=	00400000
FLG\$M_INSERT	=	00000100
FLG\$M_IRPC	=	20000000
FLG\$M_LEXOP	=	00000002
FLG\$M_LSTXST	=	00000200
FLG\$M_MAC2COL	=	00000800
FLG\$M_MACL	=	00000800
FLG\$M_MACLTB	=	08000000
FLG\$M_MACTXT	=	00010000
FLG\$M_MEBLST	=	00001000
FLG\$M_MOREARG	=	00002000
FLG\$M_MOREINP	=	00000008
FLG\$M_NEWPND	=	00000400
FLG\$M_NOREF	=	01000000
FLG\$M_NTTYPEPC	=	00000020
FLG\$M_NULCHR	=	00040000
FLG\$M_OBXST	=	00200000
FLG\$M_OPNDCHK	=	00000100
FLG\$M_OPRND	=	00002000
FLG\$M_OPTVFLIDX	=	00001000
FLG\$M_ORDLST	=	00020000
FLG\$M_P2	=	00004000
FLG\$M_RPTIRP	=	10000000
FLG\$M_SEQFIL	=	02000000
FLG\$M_SKAN	=	00008000
FLG\$M_SPECOP	=	00000004
FLG\$M_SPLALL	=	04000000
FLG\$M_STOIMF	=	00040000
FLG\$M_SYM2COL	=	00000400
FLG\$M_TOCLG	=	00080000
FLG\$M_UPAFIL	=	00000010
FLG\$M_UPDFIL	=	00000080
FLG\$M_UPMARG	=	00000040
FLG\$M_XCRF	=	80000000
FLG\$V_ALLCHR	=	00000000
FLG\$V_BOL	=	00000001
FLG\$V_CHKLPND	=	00000014
FLG\$V_COMPEXPR	=	00000002
FLG\$V_CONT	=	00000003
FLG\$V_CRF	=	0000001E
FLG\$V_CRSEEN	=	00000020
FLG\$V_DATRPT	=	00000004
FLG\$V_DBGOUT	=	0000002E

MAC\$FINISH
Symbol table

ROUTINES FOR FINISHING ASSEMBLY

E 10

16-SEP-1984 02:15:54 VAX/VMS Macro V04-00
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FLGSV_DLIMSTR	= 0000002F	MAC\$AB_IFP_FAO	*****	X	04
FLGSV_ENDMCH	= 00000005	MAC\$AB_IND_HDR	*****	X	04
FLGSV_EVALEXPR	= 00000006	MAC\$AB_IND_HDRA	*****	X	04
FLGSV_EXPOPT	= 00000007	MAC\$AB_IND_HDRB	*****	X	04
FLGSV_EXTERR	= 00000030	MAC\$AB_LINEBF	*****	X	04
FLGSV_EXTWRN	= 00000031	MAC\$AB_LINE_END	*****	X	03
FLGSV_FIRSTLN	= 00000029	MAC\$AB_LPG_FMT	*****	X	04
FLGSV_IFSTAT	= 00000017	MAC\$AB_LST_END	*****	X	03
FLGSV_IIF	= 00000016	MAC\$AB_MCD_FAO	*****	X	04
FLGSV_INSERT	= 00000008	MAC\$AB_MLB_FAO	*****	X	04
FLGSV_IRPC	= 0000001D	MAC\$AB_MLB_HD2	*****	X	04
FLGSV_LEXOP	= 00000021	MAC\$AB_MLB_HD2A	*****	X	04
FLGSV_LSTXST	= 00000009	MAC\$AB_MLB_HDR	*****	X	04
FLGSV_MAC2COL	= 0000002B	MAC\$AB_MLB_HDRA	*****	X	04
FLGSV_MACL	= 0000000B	MAC\$AB_MLB_HDRB	*****	X	04
FLGSV_MACLTB	= 0000001B	MAC\$AB_MLB_SUM	*****	X	04
FLGSV_MACTXT	= 00000010	MAC\$AB_MLB_TOT	*****	X	04
FLGSV_MEBLST	= 0000000C	MAC\$AB_NOERRM	*****	X	04
FLGSV_MOREARG	= 0000002D	MAC\$AB_OBSR_FAO	*****	X	04
FLGSV_MOREINP	= 00000023	MAC\$AB_PSC_RD2	*****	X	04
FLGSV_NEWPND	= 0000000A	MAC\$AB_PSC_HD2A	*****	X	04
FLGSV_NOREF	= 00000018	MAC\$AB_PSC_HDR	*****	X	04
FLGSV_NTTYPEPC	= 00000025	MAC\$AB_PSC_HDRA	*****	X	04
FLGSV_NULCHR	= 00000032	MAC\$AB_PSC_HDRB	*****	X	04
FLGSV_OBJXST	= 00000015	MAC\$AB_PSS_FAO	*****	X	04
FLGSV_OPNDCHK	= 00000028	MAC\$AB_PSS_MSG	*****	X	04
FLGSV_OPRND	= 0000000D	MAC\$AB_RNT_MSG	*****	X	04
FLGSV_OPTVFLIDX	= 0000002C	MAC\$AB_RUN_HDR	*****	X	04
FLGSV_ORDLST	= 00000011	MAC\$AB_RUN_HDRA	*****	X	04
FLGSV_P2	= 0000000E	MAC\$AB_SBT_IDNT	*****	X	04
FLGSV_RPTIRP	= 0000001C	MAC\$AB_SBT_MSG	*****	X	04
FLGSV_SEQFIL	= 00000019	MAC\$AB_SYP_FAO	*****	X	04
FLGSV_SKAN	= 0000000F	MAC\$AB_TITCE	*****	X	04
FLGSV_SPECOP	= 00000022	MAC\$AB_WAS_MSG	*****	X	04
FLGSV_SPLALL	= 0000001A	MAC\$AB_WERE MG	*****	X	04
FLGSV_STOIMF	= 00000012	MAC\$AB_WSL_FAO	*****	X	04
FLGSV_SYM2COL	= 0000002A	MAC\$AL_CRF_TB1	*****	X	04
FLGSV_TOCFILG	= 00000013	MAC\$AL_CRF_TB1A	*****	X	04
FLGSV_UPAFILG	= 00000024	MAC\$AL_CRF_TB1B	*****	X	04
FLGSV_UPDFIL	= 00000027	MAC\$AL_CRF_TB2	*****	X	04
FLGSV_UPMARG	= 00000026	MAC\$AL_CRF_TB2A	*****	X	04
FLGSV_XCRF	= 0000001F	MAC\$AL_CRF_TB2W	*****	X	04
HASHSZ	= 0000007F	MAC\$AL_CRF_TB2WA	*****	X	04
HYPHEN	= 0000002D	MAC\$AL_CRF_TB3	*****	X	04
INPSK_BUFSIZ	= 000003E8	MAC\$AL_CRF_TB5	*****	X	04
INTSK_BUFSIZ	= 000013F4	MAC\$AL_CRF_TB7	*****	X	04
INTSK_BUFWRN	= 00001390	MAC\$AL_CRF_TB8	*****	X	04
LSTSK_BUFSIZ	= 00000086	MAC\$AL_CRF_TB9	*****	X	04
LSTSK_L_P PAGE	= 0000003C	MAC\$AL_VALSTACK	*****	X	04
LSTSK_TITCE_SIZ	= 00000028	MAC\$AW_IND_NAMS	*****	X	04
MAC\$AB_CMD_FAO	*****	MAC\$AW_RNT_PTRS	*****	X	04
MAC\$AB_CRF_MSG	*****	MAC\$AW_TIM_PTRS	*****	X	04
MAC\$AB_CRF_TB4	*****	MAC\$CHRBVT	*****	X	04
MAC\$AB_CRF_TB6	*****	MAC\$DBG_NAM_OUT	00000854	R	04
MAC\$AB_DEF_TITL	*****	MAC\$DBG_PSECT	00000892	R	04
MAC\$AB_ERRM	*****	MAC\$DBG_VAL_OUT	00000866	R	04
MAC\$AB_FAO_TIM	*****	MAC\$DEC_OUT_L2R	*****	X	04

MACSFAOUTS
MACSFINISH ASM
MAC\$GL_CMDLEN
MAC\$GL_CMDLIN
MAC\$GL_CRF_FLG
MAC\$GL_DIRFLG
MAC\$GL_ERRCT
MAC\$GL_ERR_LIST
MAC\$GL_INFOCNT
MAC\$GL_INTPAGR
MAC\$GL_LINELN
MAC\$GL_LINE_CNT
MAC\$GL_LINK_PTR
MAC\$GL_LIST_LVL
MAC\$GL_LIST_PTR
MAC\$GL_LN_PAGE
MAC\$GL_MCDEF
MAC\$GL_MCPGRQ
MAC\$GL_MLB_CNT
MAC\$GL_MLB_GET
MAC\$GL_MLB_MDF
MAC\$GL_MLB_QUE
MAC\$GL_OBJ_RCNT
MAC\$GL_PSC_LIST
MAC\$GL_PSC_MAX
MAC\$GL_RECTYP
MAC\$GL_SRC_LCNT
MAC\$GL_SYMPGREC
MAC\$GL_SYM_LOCL
MAC\$GL_SYM_NLOC
MAC\$GL_WARNCT
MAC\$GQ_RNT_CRF
MAC\$GQ_RNT_P2
MAC\$GQ_RNT_PSY
MAC\$GQ_RNT_SRT
MAC\$GQ_RNT_SYO
MAC\$GQ_RNT_TOT
MAC\$G_ERRBFDES
MAC\$K_LIST_SIZE
MAC\$LIST_BYT_0
MAC\$LIST_INIT
MAC\$LIST_PAG_HDR
MAC\$OUTOBJ
MAC\$OUT_LW
MAC\$PRT-SYM_INF
MAC\$PSECT PRINT
MAC\$SORT TABLE
MAC\$STOIM
MAC\$TERM BLANK
MAC\$TIMER_OFF
MAC\$TIMER_ON
MAC\$WRITE-TERM
MAC\$WRTLST
MAC\$WRTOBJ
MAC\$WRT_BLNKLIN
MAC\$WRT-FAOUTS
MAC_SUBSYS

[illegible]

NAME	VALUE	UNIT	MODE
MERGE_LISTS	00000062	R	04
MLFSK-BLKSIZ	00000177		
MLFSK-RSFNLN	= 000000FF		
MLFSL-CTINDEX	00000014		
MLFSL-MCDEF	00000008		
MLFSL-QLINK	00000000		
MLFSQ-FNAMDS	0000000C		
MLFST-FNAM	00000078		
MLFSX-NAMBLK	00000018		
NAMSC-BLN	= 00000060		
NAMSC-MAXRSS	= 000000FF		
NEW SBT CK_PAGE	00000813	RG	04
OBJSC-DBG	= 00000004		
OBJSC-EOM_ABORT	= 00000003		
OBJSC-EOM_ERR	= 00000002		
OBJSC-EOM_OK	= 00000000		
OBJSC-EOM-WRN	= 00000001		
OBJSC-TBT	= 00000005		
OBJSK-BUFSIZ	= 00000200		
OPFSM-LASTOPR	= 00002000		
OPFSM-OPTEXP	= 00001000		
OPFSV-LASTOPR	= 0000000D		
OPFSV-OPTEXP	= 0000000C		
PRINT_SYM_TABLE	0000023F	R	04
PRT_CMD_LIN	00000752	R	04
PRT-CROSS_REF	000003D4	R	04
PRT-ERR-SUM	0000066D	R	04
PRT-ERR-SUM-END	00000752	R	04
PRT-MEM-USE	000004E1	R	04
PRT-MLB-STATS	000005AB	R	04
PRT-PSECT_SYNOP	00000355	R	04
PRT-RUN-TIM	00000451	R	04
PRT-SYM-END	0000034C	R	04
PRT-SYM-LOOP	00000289	R	04
PSC\$B-NAME	00000004		
PSC\$B-SEG	0000000C		
PSC\$B-UNUSED	0000000B		
PSC\$G-OPTIONS	*****	X	04
PSC\$K-BLKSIZ	00000013		
PSC\$K-NO_OPTNS	= 0000000A		
PSC\$L-CURLOC	0000000F		
PSC\$L-LINK	00000000		
PSC\$L-MAXLGTH	00000005		
PSC\$M-ABS	= FFFFFFFF7		
PSC\$M-ALIGNFLG	= 00004000		
PSC\$M-ALLOPTNS	= 000003FF		
PSC\$M-BYTE	= 00004000		
PSC\$M-CON	= FFFFFFFFB		
PSC\$M-DEFAULT	= 000001C8		
PSC\$M-EXE	= 000000C0		
PSC\$M-GBL	= 00000010		
PSC\$M-LCL	= FFFFFFFEF		
PSC\$M-LIB	= 00000002		
PSC\$M-LONG	= 00004800		
PSC\$M-NOEXE	= FFFFFFFBF		
PSC\$M-NOPIC	= FFFFFFFFE		
PSC\$M-NORD	= FFFFFFF7F		

MA Sy SC AB AD AF AG AH AI AO AQ AR AU AW B BL CH CH CH CH CH CH CH CH CH CH CH CH CH CH CH CH CH CN CO CR D DA DA DA DA DB DC DC DD DE DE DE DG DI DI DI DI DL DM DM DO DO DO

MAC\$FINISH
Symbol table

ROUTINES FOR FINISHING ASSEMBLY

G 10

16-SEP-1984 02:15:54 VAX/VMS Macro V04-00
5-SEP-1984 01:48:10 [MACRO.SRC]FINISH.MAR;1

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PSC\$M_NOSHR = FFFFFFFDF
PSC\$M_NOVEC = FFFFFFFDF
PSC\$M_NOWRT = FFFFFFFEF
PSC\$M_OVR = 00000004
PSC\$M_PAGE = 00006400
PSC\$M_PIC = 00000001
PSC\$M_QUAD = 00004C00
PSC\$M_RD = 00000080
PSC\$M_REL = 00000008
PSC\$M_SHR = 00000020
PSC\$M_USR = FFFFFFFFD
PSC\$M_VEC = 00000200
PSC\$M_WORD = 00004400
PSC\$M_WRT = 00000180
PSC\$S_ALIGNMENT = 00000004
PSC\$V_ALIGNFLG = 0000000E
PSC\$V_ALIGNMENT = 0000000A
PSC\$V_EXE = 00000006
PSC\$V_GBL = 00000004
PSC\$V_LIB = 00000001
PSC\$V_OVR = 00000002
PSC\$V_PIC = 00000000
PSC\$V_RD = 00000007
PSC\$V_REL = 00000003
PSC\$V_SHR = 00000005
PSC\$V_VEC = 00000009
PSC\$V_WRT = 00000008
PSC\$W_FLAG = 00000009
PSC\$W_OPTIONS = 0000000D
PSECT\$BLANK ***** X 04
PSECT\$MAIN ***** X 04
PSECT_OPT_MATCH = 0000097F R 04
RDX\$V_BINARY = 00000000
RDX\$V_DECIMAL = 00000002
RDX\$V_DOUBLE = 00000005
RDX\$V_FLOAT = 00000004
RDX\$V_GFLOAT = 00000006
RDX\$V_HEX = 00000003
RDX\$V_HFLOAT = 00000007
RDX\$V_OCTAL = 00000001
REG\$PC = 0000000F
SEMI = 0000003B
SORT_EXIT = 000000F5 R 04
SORT_LISTS = 00000027 R 04
STB\$R_PG_MISS = 0000000A
SYMSB_NAME = 00000004
SYMSB_SEG = 0000000C
SYMSB_TOKEN = 0000000B
SYMSF_DEF = 00000002
SYMSF_REL = 00000008
SYMSF_UNI = 00000004
SYMSF_VALIDATE = 00000010
SYMSF_WEAK = 00000001
SYMSK_BLKSI2 = 0000000D
SYMSK_MAXLEN = 0000001F
SYMSK_TWOCOL = 00000010
SYMSL_LINK = 00000000

SYMSL_VAL = 00000005
SYMSM_ABS = 00000010
SYMSM_ASN = 00000100
SYMSM_CRFO = 00002000
SYMSM_DEBUG = 00000020
SYMSM_DEF = 00000001
SYMSM_DELMAC = 00000200
SYMSM_EPT = 00000200
SYMSM_EXTRN = 00000008
SYMSM_GLOBL = 00000004
SYMSM_LOCAL = 00000040
SYMSM_ODBG = 00000400
SYMSM_REF = 00000080
SYMSM_RELPSECT = 00000800
SYMSM_SUPR = 00004000
SYMSM_WEAK = 00000002
SYMSM_XCRF = 00001000
SYMSV_ABS = 00000004
SYMSV_ASN = 00000008
SYMSV_CRFO = 0000000D
SYMSV_DEBUG = 00000005
SYMSV_DEF = 00000000
SYMSV_DELMAC = 00000009
SYMSV_EPT = 00000009
SYMSV_EXTRN = 00000003
SYMSV_GLOBL = 00000002
SYMSV_LOCAL = 00000006
SYMSV_ODBG = 0000000A
SYMSV_REF = 00000007
SYMSV_RELPSECT = 0000000B
SYMSV_SUPR = 0000000E
SYMSV_WEAK = 00000001
SYMSV_XCRF = 0000000C
SYMSW_FLAG = 00000009
SYSSADJWSL ***** GX 04
SYSSFAOL ***** GX 04
TAB = 00000009
TIR\$C_STA_PB = 00000004
TIR\$C_STA_PL = 00000006
TIR\$C_STO_L = 00000016
TIR\$C_STO_LW = 00000016
TIR\$C_STO_PIDR = 0000001B
X1 = 00000033
X2 = 00080000

+-----+
! Psect synopsis !
+-----+

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
. BLANK .	00000000 (0.)	01 (1.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
\$ABSS	00000177 (375.)	02 (2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
MAC\$RW_DATA	00000008 (8.)	03 (3.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC LONG
MAC\$RO_CODE_P3	00000ACA (2762.)	04 (4.)	NOPIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC LONG

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.07	00:00:00.96
Command processing	106	00:00:00.35	00:00:03.59
Pass 1	428	00:00:10.26	00:00:43.38
Symbol table sort	0	00:00:01.28	00:00:05.53
Pass 2	237	00:00:02.65	00:00:13.49
Symbol table output	51	00:00:00.25	00:00:01.32
Psect synopsis output	2	00:00:00.02	00:00:00.01
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	855	00:00:14.88	00:01:08.29

The working set limit was 1800 pages.

88811 bytes (174 pages) of virtual memory were used to buffer the intermediate code.

There were 70 pages of symbol table space allocated to hold 1272 non-local and 115 local symbols.

1165 source lines were read in Pass 1, producing 36 object records in Pass 2.

43 pages of virtual memory were used to define 42 macros.

+-----+
! Macro library statistics !
+-----+

Macro library name	Macros defined
_\$255\$DUA28:[MACRO.OBJ]MACRO.MLB;1	8
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	10
TOTALS (all libraries)	18

1364 GETS were required to define 18 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:FINISH/OBJ=OBJ\$:FINISH MSRC\$:FINISH/UPDATE=(ENH\$:FINISH)+LIB\$:MACRO/LIB

0225 AH-BT13A-SE
VAX/VMS V4.0

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